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#### Sakai-Kasahara Key Encryption (SAKKE)

#### Abstract

In this document, the Sakai-Kasahara Key Encryption (SAKKE) algorithm is described. This uses Identity-Based Encryption to exchange a shared secret from a Sender to a Receiver.

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## 1. Introduction

This document defines an efficient use of Identity-Based Encryption (IBE) based on bilinear pairings. The Sakai-Kasahara IBE cryptosystem [S-K] is described for establishment of a shared secret value. This document adds to the IBE options available in [RFC5091], providing an efficient primitive and an additional family of curves.

This document is restricted to a particular family of curves (see Section 2.1) that have the benefit of a simple and efficient method of calculating the pairing on which the Sakai-Kasahara IBE cryptosystem is based.

IBE schemes allow public and private keys to be derived from Identifiers. In fact, the Identifier can itself be viewed as corresponding to a public key or certificate in a traditional public key system. However, in IBE, the Identifier can be formed by both Sender and Receiver, which obviates the necessity of providing public keys through a third party or of transmitting certified public keys

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during each session establishment. Furthermore, in an IBE system, calculation of keys can occur as needed, and indeed, messages can be sent to users who are yet to enroll.

The Sakai-Kasahara primitive described in this document supports simplex transmission of messages from a Sender to a Receiver. The choice of elliptic curve pairing on which the primitive is based allows simple and efficient implementations.

The Sakai-Kasahara Key Encryption scheme described in this document is drawn from the Sakai-Kasahara Key Encapsulation Mechanism (SK-KEM) scheme (as modified to support multi-party communications) submitted to the IEEE P1363 Working Group in [SK-KEM].

1.1. Requirements Terminology

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC2119].

- 2. Notation and Definitions
- 2.1. Notation
  - n A security parameter; the size of symmetric keys in bits to be exchanged by SAKKE.
  - p A prime, which is the order of the finite field F\_p. In this document, p is always congruent to 3 modulo 4.
  - F\_p The finite field of order p.
  - F\* The multiplicative group of the non-zero elements in the field
    F; e.g., (F\_p)\* is the multiplicative group of the finite
    field F\_p.
  - q An odd prime that divides p + 1. To provide the desired level of security, lg(q) MUST be greater than 2\*n.
  - An elliptic curve defined over F\_p, having a subgroup of order
     q. In this document, we use supersingular curves with
     equation y<sup>2</sup> = x<sup>3</sup> 3 \* x modulo p. This curve is chosen
     because of the efficiency and simplicity advantages it offers.
     The choice of -3 for the coefficient of x provides advantages
     for elliptic curve arithmetic that are explained in [P1363].
     A further reason for this choice of curve is that Barreto's
     trick [Barreto] of eliminating the computation of the
     denominators when calculating the pairing applies.

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- E(F) The additive group of points of affine coordinates (x,y) with x, y in the field F, that satisfy the curve equation for E.
- P A point of E(F\_p) that generates the cyclic subgroup of order q. The coordinates of P are given by P = (P\_x,P\_y). These coordinates are in F\_p, and they satisfy the curve equation.
- 0 The null element of any additive group of points on an elliptic curve, also called the point at infinity.
- $F_p^2$  The extension field of degree 2 of the field  $F_p$ . In this document, we use a particular instantiation of this field;  $F_p^2 = F_p[i]$ , where  $i^2 + 1 = 0$ .
- PF\_p The projectivization of F\_p. We define this to be  $(F_p^2)*/(F_p)*$ . Note that PF\_p is cyclic and has order p + 1, which is divisible by q.
- G[q] The q-torsion of a group G. This is the subgroup generated by points of order q in G.
- < , > A version of the Tate-Lichtenbaum pairing. In this document, this is a bilinear map from E(F\_p)[q] x E(F\_p)[q] onto the subgroup of order q in PF\_p. A full definition is given in Section 3.2.
- Hash A cryptographic hash function.
- lg(x) The base 2 logarithm of the real value x.

The following conventions are assumed for curve operations:

- Point addition If A and B are two points on a curve E, their sum is denoted as A + B.
- Scalar multiplication If A is a point on a curve, and k an integer, the result of adding A to itself a total of k times is denoted [k]A.

We assume that the following concrete representations of mathematical objects are used:

Elements of  $F_p$  - The p elements of  $F_p$  are represented directly using the integers from 0 to p-1.

Elements of  $F_p^2$  - The elements of  $F_p^2 = F_p[i]$  are represented as  $x_1 + i * x_2$ , where  $x_1$  and  $x_2$  are elements of  $F_p$ .

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Elements of  $PF_p$  - Elements of  $PF_p$  are cosets of  $(F_p)^*$  in  $(F_p^2)^*$ . Every element of  $F_p^2$  can be written unambiguously in the form  $x_1 + i * x_2$ , where  $x_1$  and  $x_2$  are elements of  $F_p$ . Thus, elements of  $PF_p$  (except the unique element of order 2) can be represented unambiguously by  $x_2/x_1$  in  $F_p$ . Since q is odd, every element of  $PF_p[q]$  can be represented by an element of  $F_p$  in this manner.

This representation of elements in  $PF_p[q]$  allows efficient implementation of  $PF_p[q]$  group operations, as these can be defined using arithmetic in  $F_p$ . If a and b are elements of  $F_p$  representing elements A and B of  $PF_p[q]$ , respectively, then A \* B in  $PF_p[q]$  is represented by (a + b)/(1 - a \* b) in  $F_p$ .

# 2.2. Definitions

Identifier - Each user of an IBE system MUST have a unique, unambiguous identifying string that can be easily derived by all valid communicants. This string is the user's Identifier. An Identifier is an integer in the range 2 to q-1. The method by which Identifiers are formed MUST be defined for each application.

- Key Management Service (KMS) The Key Management Service is a trusted third party for the IBE system. It derives system secrets and distributes key material to those authorized to obtain it. Applications MAY support mutual communication between the users of multiple KMSs. We denote KMSs by KMS\_T, KMS\_S, etc.
- Public parameters The public parameters are a set of parameters that are held by all users of an IBE system. Such a system MAY contain multiple KMSs. Each application of SAKKE MUST define the set of public parameters to be used. The parameters needed are p, q, E, P, g=<P,P>, Hash, and n.
- Master Secret (z\_T) The Master Secret z\_T is the master key generated and privately kept by KMS\_T and is used by KMS\_T to generate the private keys of the users that it provisions; it is an integer in the range 2 to q-1.
- KMS Public Key: Z\_T = [z\_T]P The KMS Public Key Z\_T is used to form Public Key Establishment Keys for all users provisioned by KMS\_T; it is a point of order q in E(F\_p). It MUST be provisioned by KMS\_T to all who are authorized to send messages to users of the IBE system.

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- Receiver Secret Key (RSK) Each user enrolled in an IBE system is
  provisioned with a Receiver Secret Key by its KMS. The RSK
  provided to a user with Identifier 'a' by KMS\_T is denoted
  K\_(a,T). In SAKKE, the RSK is a point of order q in E(F\_p).
- Shared Secret Value (SSV) The aim of the SAKKE scheme is for the Sender to securely transmit a shared secret value to the Receiver. The SSV is an integer in the range 0 to  $(2^n) 1$ .
- Encapsulated Data The Encapsulated Data are used to transmit secret information securely to the Receiver. They can be computed directly from the Receiver's Identifier, the public parameters, the KMS Public Key, and the SSV to be transmitted. In SAKKE, the Encapsulated Data are a point of order q in E(F\_p) and an integer in the range 0 to (2<sup>n</sup>) 1. They are formatted as described in Section 4.
- 2.3. Parameters to Be Defined or Negotiated

In order for an application to make use of the SAKKE algorithm, the communicating hosts MUST agree on values for several of the parameters described above. The curve equation (E) and the pairing (< , >) are constant and used for all applications.

For the following parameters, each application MUST either define an application-specific constant value or define a mechanism for hosts to negotiate a value:

- \* n
- \*р
- \* q
- \*  $P = (P_x, P_y)$
- \* g = <P,P>
- \* Hash

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# 3. Elliptic Curves and Pairings

E is a supersingular elliptic curve (of j-invariant 1728).  $E(F_p)$  contains a cyclic subgroup of order q, denoted  $E(F_p)[q]$ , whereas the larger object  $E(F_p^2)$  contains the direct product of two cyclic subgroups of order q, denoted  $E(F_p^2)[q]$ .

P is a generator of  $E(F_p)[q]$ . It is specified by the (affine) coordinates  $(P_x, P_y)$  in  $F_p$ , satisfying the curve equation.

Routines for point addition and doubling on  $E(F_p)$  can be found in Appendix A.10 of [P1363].

#### 3.1. E(F\_p^2) and the Distortion Map

If  $(Q_x, Q_y)$  are (affine) coordinates in F\_p for some point (denoted Q) on  $E(F_p)[q]$ , then  $(-Q_x, iQ_y)$  are (affine) coordinates in F\_p<sup>2</sup> for some point on  $E(F_p^2)[q]$ . This latter point is denoted [i]Q, by analogy with the definition for scalar multiplication. The two points P and [i]P together generate  $E(F_p^2)[q]$ . The map [i]:  $E(F_p) -> E(F_p^2)$  is sometimes termed the distortion map.

#### 3.2. The Tate-Lichtenbaum Pairing

We proceed to describe the pairing < , > to be used in SAKKE. We will need to evaluate polynomials  $f_R$  that depend on points on  $E(F_p)[q]$ . Miller's algorithm [Miller] provides a method for evaluation of  $f_R(X)$ , where X is some element of  $E(F_p^2)[q]$  and R is some element of  $E(F_p)[q]$  and  $f_R$  is some polynomial over F\_p whose divisor is (q)(R) - (q)(0). Note that  $f_R$  is defined only up to scalars of F\_p.

The version of the Tate-Lichtenbaum pairing used in this document is given by  $\langle R, Q \rangle = f_R([i]Q)^c / (F_p)^*$ . It satisfies the bilinear relation  $\langle [x]R, Q \rangle = \langle R, [x]Q \rangle = \langle R, Q \rangle^* x$  for all Q, R in  $E(F_p)[q]$ , for all integers x. Note that the domain of definition is restricted to  $E(F_p)[q] \times E(F_p)[q]$  so that certain optimizations are natural.

We provide pseudocode for computing <R,Q>, with elliptic curve arithmetic expressed in affine coordinates. We make use of Barreto's trick [Barreto] for avoiding the calculation of denominators. Note that this section does not fully describe the most efficient way of computing the pairing; it is possible to compute the pairing without any explicit reference to the extension field  $F_p^2$ . This reduces the number and complexity of the operations needed to compute the pairing.

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```
<CODE BEGINS>
/*
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IETF Documents (http://trustee.ietf.org/license-info).
*/
    Routine for computing the pairing <R,Q>:
      Input R, Q points on E(F_p)[q];
      Initialize variables:
       v = (F_p)*; // An element of PF_p[q]
       C = R; // An element of E(F_p)[q]
       c = (p+1)/q; // An integer
      for bits of q-1, starting with the second most significant
      bit, ending with the least significant bit, do
        // gradient of line through C, C, [-2]C.
        1 = 3*(C_x^2 - 1) / (2*C_y);
        //accumulate line evaluated at [i]Q into v
        v = v^2 * (l^*(Q_x + C_x) + (i^*Q_y - C_y));
       C = [2]C;
        if bit is 1, then
          // gradient of line through C, R, -C-R.
          l = (C_y - R_y)/(C_x - R_x);
          //accumulate line evaluated at [i]Q into v
          v = v * (l*(Q_x + C_x) + (i*Q_y - C_y));
          C = C + R;
       end if;
      end for;
      t = v^c;
```

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return representative in F\_p of t; End of routine; Routine for computing representative in F\_p of elements of PF\_p: Input t, in F\_p^2, representing an element of PF\_p; Represent t as a + i\*b, with a,b in F\_p; return b/a; End of routine;

<CODE ENDS>

4. Representation of Values

This section provides canonical representations of values that MUST be used to ensure interoperability of implementations. The following representations MUST be used for input into hash functions and for transmission.

- Integers Integers MUST be represented as an octet string, with bit length a multiple of 8. To achieve this, the integer is represented most significant bit first, and padded with zero bits on the left until an octet string of the necessary length is obtained. This is the octet string representation described in Section 6 of [RFC6090].
- F\_p elements Elements of F\_p MUST be represented as integers in the range 0 to p-1 using the octet string representation defined above. Such octet strings MUST have length L = Ceiling(lg(p)/8).
- PF\_p elements Elements of PF\_p MUST be represented as an element of F\_p using the algorithm in Section 3.2. They are therefore represented as octet strings as defined above and are L octets in length. Representation of the unique element of order 2 in PF\_p will not be required.
- Points on E Elliptic curve points MUST be represented in uncompressed form as defined in Section 2.2 of [RFC5480]. For an elliptic curve point (x,y) with x and y in F\_p, this representation is given by

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 $0x04 \mid \mid x' \mid \mid y'$ , where x' is the octet string representing x, y' is the octet string representing y, and  $\mid \mid$  denotes concatenation. The representation is 2\*L+1 octets in length.

- Encapsulated Data The Encapsulated Data MUST be represented as an elliptic curve point concatenated with an integer in the range 0 to  $(2 \ n) 1$ . Since the length of the representation of elements of F\_p is well defined given p, these data can be unambiguously parsed to retrieve their components. The Encapsulated Data is 2\*L + n + 1 octets in length.
- 5. Supporting Algorithms
- 5.1. Hashing to an Integer Range

We use the function HashToIntegerRange(s, n, hashfn) to hash strings to an integer range. Given a string (s), a hash function (hashfn), and an integer (n), this function returns a value between 0 and n - 1.

Input:

- \* an octet string, s
- \* an integer, n <= (2^hashlen)^hashlen</pre>
- \* a hash function, hashfn, with output length hashlen bits

Output:

\* an integer, v, in the range 0 to n-1

# Method:

- 1) Let A = hashfn(s)
- 2) Let  $h_0 = 00...00$ , a string of null bits of length hashlen bits
- 3) Let l = Ceiling(lg(n)/hashlen)
- 4) For each i in 1 to 1, do:
  - a) Let  $h_i = hashfn(h_(i 1))$
  - b) Let v\_i = hashfn(h\_i || A), where || denotes concatenation

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- 5) Let  $v' = v_1 || \dots || v_1$
- 6) Let  $v = v' \mod n$
- 6. The SAKKE Cryptosystem

This section describes the Sakai-Kasahara Key Encryption algorithm. It draws from the cryptosystem first described in [S-K].

# 6.1. Setup

All users share a set of public parameters with a KMS. In most circumstances, it is expected that a system will only use a single KMS. However, it is possible for users provisioned by different KMSs to interoperate, provided that they use a common set of public parameters and that they each possess the necessary KMS Public Keys. In order to facilitate this interoperation, it is anticipated that parameters will be published in application-specific standards.

KMS\_T chooses its KMS Master Secret,  $z_T$ . It MUST randomly select a value in the range 2 to q-1, and assigns this value to  $z_T$ . It MUST derive its KMS Public Key,  $Z_T$ , by performing the calculation  $Z_T = [z_T]P$ .

6.1.1. Secret Key Extraction

The KMS derives each RSK from an Identifier and its KMS Master Secret. It MUST derive a RSK for each user that it provisions.

For Identifier 'a', the RSK  $K_{(a,T)}$  provided by KMS\_T MUST be derived by KMS\_T as  $K_{(a,T)} = [(a + z_T)^{-1}]P$ , where 'a' is interpreted as an integer, and the inversion is performed modulo q.

6.1.2. User Provisioning

The KMS MUST provide its KMS Public Key to all users through an authenticated channel. RSKs MUST be supplied to all users through a channel that provides confidentiality and mutual authentication. The mechanisms that provide security for these channels are beyond the scope of this document: they are application specific.

Upon receipt of key material, each user MUST verify its RSK. For Identifier 'a', RSKs from KMS\_T are verified by checking that the following equation holds: < [a]P + Z,  $K_{(a,T)} > = g$ , where 'a' is interpreted as an integer.

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## 6.2. Key Exchange

A Sender forms Encapsulated Data and sends it to the Receiver, who processes it. The result is a shared secret that can be used as keying material for securing further communications. We denote the Sender A with Identifier 'a'; we denote the Receiver B with Identifier 'b'; Identifiers are to be interpreted as integers in the algorithms below. Let A be provisioned by KMS\_T and B be provisioned by KMS\_S.

# 6.2.1. Sender

In order to form Encapsulated Data to send to device B who is provisioned by KMS\_S, A needs to hold Z\_S. It is anticipated that this will have been provided to A by KMS\_T along with its User Private Keys. The Sender MUST carry out the following steps:

- Select a random ephemeral integer value for the SSV in the range 0 to 2<sup>n</sup> - 1;
- 2) Compute r = HashToIntegerRange( SSV || b, q, Hash );
- 3) Compute  $R_(b,S) = [r]([b]P + Z_S)$  in  $E(F_p)$ ;
- 4) Compute the Hint, H;
  - a) Compute g^r. Note that g is an element of PF\_p[q] represented by an element of F\_p. Thus, in order to calculate g^r, the operation defined in Section 2.1 for calculation of A \* B in PF\_p[q] is to be used as part of a square and multiply (or similar) exponentiation algorithm, rather than the regular F\_p operations;
  - b) Compute H := SSV XOR HashToIntegerRange( g^r, 2^n, Hash );
- 5) Form the Encapsulated Data ( R\_(b,S), H ), and transmit it to B;
- 6) Output SSV for use to derive key material for the application to be keyed.

# 6.2.2. Receiver

Device B receives Encapsulated Data from device A. In order to process this, it requires its RSK, K\_(b,S), which will have been provisioned in advance by KMS\_S. The method by which keys are provisioned by the KMS is application specific. The Receiver MUST carry out the following steps to derive and verify the SSV:

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- 1) Parse the Encapsulated Data (  $R_{-}(b,S)\,,$  H ), and extract  $R_{-}(b,S)$  and H;
- 2) Compute w := < R\_(b,S), K\_(b,S) >. Note that by bilinearity, w = g^r;
- 3) Compute SSV = H XOR HashToIntegerRange( w, 2<sup>n</sup>, Hash );
- 4) Compute r = HashToIntegerRange( SSV || b, q, Hash );
- 5) Compute TEST = [r]([b]P + Z\_S) in E(F\_p). If TEST does not equal R\_(b,S), then B MUST NOT use the SSV to derive key material;
- 6) Output SSV for use to derive key material for the application to be keyed.

## 6.3. Group Communications

The SAKKE scheme can be used to exchange SSVs for group communications. To provide a shared secret to multiple Receivers, a Sender MUST form Encapsulated Data for each of their Identifiers and transmit the appropriate data to each Receiver. Any party possessing the group SSV MAY extend the group by forming Encapsulated Data for a new group member.

While the Sender needs to form multiple Encapsulated Data, the fact that the sending operation avoids pairings means that the extension to multiple Receivers can be carried out more efficiently than for alternative IBE schemes that require the Sender to compute a pairing.

7. Security Considerations

This document describes the SAKKE cryptographic algorithm. We assume that the security provided by this algorithm depends entirely on the secrecy of the secret keys it uses, and that for an adversary to defeat this security, he will need to perform computationally intensive cryptanalytic attacks to recover a secret key. Note that a security proof exists for SAKKE in the Random Oracle Model [SK-KEM].

When defining public parameters, guidance on parameter sizes from [SP800-57] SHOULD be followed. Note that the size of the  $F_p^2$  discrete logarithm on which the security rests is 2\*lg(p). Table 1 shows bits of security afforded by various sizes of p. If k bits of security are needed, then lg(q) SHOULD be chosen to be at least 2\*k. Similarly, if k bits of security are needed, then a hash with output size at least 2\*k SHOULD be chosen.

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Bits of Security	lg(p)
80	512
112	1024
128	1536
192	3840
256	7680

Table 1: Comparable Strengths, Taken from Table 2 of [SP800-57]

The KMS Master Secret provides the security for each device provisioned by the KMS. It MUST NOT be revealed to any other entity. Each user's RSK protects the SAKKE communications it receives. This key MUST NOT be revealed to any entity other than the trusted KMS and the authorized user.

In order to ensure that the RSK is received only by an authorized device, it MUST be provided through a secure channel. The security offered by this system is no greater than the security provided by this delivery channel.

Note that IBE systems have different properties than other asymmetric cryptographic schemes with regard to key recovery. The KMS (and hence any administrator with appropriate privileges) can create RSKs for arbitrary Identifiers, and procedures to monitor the creation of RSKs, such as logging of administrator actions, SHOULD be defined by any functioning implementation of SAKKE.

Identifiers MUST be defined unambiguously by each application of SAKKE. Note that it is not necessary to hash the data in a format for Identifiers (except in the case where its size would be greater than that of q). In this way, any weaknesses that might be caused by collisions in hash functions can be avoided without reliance on the structure of the Identifier format. Applications of SAKKE MAY include a time/date component in their Identifier format to ensure that Identifiers (and hence RSKs) are only valid for a fixed period of time.

The randomness of values stipulated to be selected at random in SAKKE, as described in this document, is essential to the security provided by SAKKE. If the ephemeral value r selected by the Sender is not chosen at random, then the SSV, which is used to provide key material for further communications, could be predictable. Guidance on the generation of random values for security can be found in [RFC4086].

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Appendix A. Test Data This appendix provides test data for SAKKE with the public parameters defined in Appendix A of [RFC6509]. 'b' represents the Identifier of the Responder. The value "mask" is the value used to mask the SSV and is defined to be HashToIntegerRange( g^r, 2^n, Hash ). // ------// The KMS generates: = AFF429D3 5F84B110 D094803B 3595A6E2 998BC99F Z  $\mathbf{Z}\mathbf{x}$ = 5958EF1B 1679BF09 9B3A030D F255AA6A 23C1D8F1 43D4D23F 753E69BD 27A832F3 8CB4AD53 DDEF4260 B0FE8BB4 5C4C1FF5 10EFFE30 0367A37B 61F701D9 14AEF097 24825FA0 707D61A6 DFF4FBD7 273566CD DE352A0B 04B7C16A 78309BE6 40697DE7 47613A5F C195E8B9 F328852A 579DB8F9 9B1D0034 479EA9C5 595F47C4 B2F54FF2 = 1508D375 14DCF7A8 E143A605 8C09A6BF Zy 2C9858CA 37C25806 5AE6BF75 32BC8B5B 63383866 E0753C5A C0E72709 F8445F2E 6178E065 857E0EDA 10F68206 B63505ED 87E534FB 2831FF95 7FB7DC61 9DAE6130 1EEACC2F DA3680EA 4999258A 833CEA8F C67C6D19 487FB449 059F26CC 8AAB655A B58B7CC7 96E24E9A 39409575 4F5F8BAE // -----// Creating Encapsulated Data = 3230 31312D30 32007465 6C3A2B34 b 34373730 30393030 31323300 = 12345678 9ABCDEF0 12345678 9ABCDEF0 SSV

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r	= HashToIntegerRange(				
-		12345678	9ABCDEF0	12345678	9ABCDEF0
		32303131	2D303200	74656C3A	2B343437
		37303039	30303132	3300, q,	SHA-256 )
					,
	=	13EE3E1B	8DAC5DB1	68B1CEB3	2F0566A4
		C273693F	78baffa2	A2EE6A68	6E6BD90F
		8206CCAB	84E7F42E	D39BD4FB	131012EC
		CA2ECD21	19414560	C17CAB46	B956A80F
		58A3302E	B3E2C9A2	28FBA7ED	34D8ACA2
		392DA1FF	B0B17B23	20ae09aa	EDFD0235
		F6FE0EB6	5337A63F	9CC97728	B8E5AD04
		60FADE14	4369AA5B	21662132	47712096
Rbx	=	44E8AD44	AB8592A6	A5A3DDCA	5CF896C7
		18043606	A01D650D	EF37A01F	37C228C3
		32FC3173	54E2C274	D4DAF8AD	001054C7
		6CE57971	C6F4486D	57230432	61C506EB
		F5BE438F	53DE04F0	67C776E0	DD3B71A6
		29013328	3725A532	F21AF145	126DC1D7
		77ECC27B	E50835BD	28098B8A	73D9F801
		D893793A	41FF5C49	B87E79F2	BE4D56CE
Rby	=	557E134A	D85BB1D4	B9CE4F8B	E4B08A12
кby	-	BABF55B1	D6F1D7A6	38019EA2	8E15AB1C
		9F76375F	D0F1D7A0 DD1210D4	F4351B9A	009486B7
		F3ED46C9	65DED2D8	0DADE4F3	8C6721D5
		2C3AD103	A10EBD29	59248B4E	F006836B
		F097448E	6107C9ED	EE9FB704	823DF199
		F832C905	AE45F8A2	47A072D8	EF729EAB
		C5E27574	B07739B3	4BE74A53	2F747B86
		CJEZ/J/H	0115255	IDE/IAJJ	21/1/000
g^r	=	7D2A8438	E6291C64	9B6579EB	3b79eae9
		48B1DE9E	5F7D1F40	70A08F8D	B6B3C515
		6F2201AF	FBB5CB9D	82AA3EC0	D0398B89
		ABC78A13	A760C0BF	3F77E63D	0DF3F1A3
		41A41B88	11DF197F	D6CD0F00	3125606F
		4F109F40	0F7292A1	0D255E3C	0EBCCB42
		53FB182C	68F09CF6	CD9C4A53	DA6C74AD
		007AF36B	8BCA979D	5895E282	F483FCD6

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mask = HashToIntegerRange( 7D2A8438 E6291C64 9B6579EB 3B79EAE9 48B1DE9E 5F7D1F40 70A08F8D B6B3C515 6F2201AF FBB5CB9D 82AA3EC0 D0398B89 ABC78A13 A760C0BF 3F77E63D 0DF3F1A3 41A41B88 11DF197F D6CD0F00 3125606F 4F109F40 0F7292A1 0D255E3C 0EBCCB42 53FB182C 68F09CF6 CD9C4A53 DA6C74AD 007AF36B 8BCA979D 5895E282 F483FCD6, 2^128, SHA-256 ) = 9BD4EA1E 801D37E6 2AD2FAB0 D4F5BBF7 = 89E0BC66 1AA1E916 38E6ACC8 4E496507 Н // ------// Receiver processing // Device receives Kb from the KMS Kbx = 93AF67E5 007BA6E6 A80DA793 DA300FA4 B52D0A74 E25E6E7B 2B3D6EE9 D18A9B5C 5023597B D82D8062 D3401956 3BA1D25C 0DC56B7B 979D74AA 50F29FBF 11CC2C93 F5DFCA61 5E609279 F6175CEA DB00B58C 6BEE1E7A 2A47C4F0 C456F052 59A6FA94 A634A40D AE1DF593 D4FECF68 8D5FC678 BE7EFC6D F3D68353 25B83B2C 6E69036B Kby = 155F0A27 241094B0 4BFB0BDF AC6C670A 65C325D3 9A069F03 659D44CA 27D3BE8D F311172B 55416018 1CBE94A2 A783320C ED590BC4 2644702C F371271E 496BF20F 588B78A1 BC01ECBB 6559934B DD2FB65D 2884318A 33D1A42A DF5E33CC 5800280B 28356497 F87135BA B9612A17 26042440 9AC15FEE 996B744C 33215123 5DECB0F5 // Device processes Encapsulated Data = 7D2A8438 E6291C64 9B6579EB 3B79EAE9 W 48B1DE9E 5F7D1F40 70A08F8D B6B3C515 6F2201AF FBB5CB9D 82AA3EC0 D0398B89 ABC78A13 A760C0BF 3F77E63D 0DF3F1A3 41A41B88 11DF197F D6CD0F00 3125606F 4F109F40 0F7292A1 0D255E3C 0EBCCB42 53FB182C 68F09CF6 CD9C4A53 DA6C74AD 007AF36B 8BCA979D 5895E282 F483FCD6

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SSV	=	12345678	9ABCDEF0	12345678	9ABCDEF0			
r		C273693F 8206CCAB CA2ECD21 58A3302E 392DA1FF F6FE0EB6	78BAFFA2 84E7F42E 19414560 B3E2C9A2 B0B17B23 5337A63F	68B1CEB3 A2EE6A68 D39BD4FB C17CAB46 28FBA7ED 20AE09AA 9CC97728 21662132	6E6BD90F 131012EC B956A80F 34D8ACA2 EDFD0235 B8E5AD04			
TEST	x =	18043606 32FC3173 6CE57971 F5BE438F 29013328 77ECC27B	A01D650D 54E2C274 C6F4486D 53DE04F0 3725A532 E50835BD	A5A3DDCA EF37A01F D4DAF8AD 57230432 67C776E0 F21AF145 28098B8A B87E79F2	37C228C3 001054C7 61C506EB DD3B71A6 126DC1D7 73D9F801			
	-	BABF55B1 9F76375F F3ED46C9 2C3AD103 F097448E F832C905 C5E27574	D6F1D7A6 DD1210D4 65DED2D8 A10EBD29 6107C9ED AE45F8A2	B9CE4F8B 38019EA2 F4351B9A 0DADE4F3 59248B4E EE9FB704 47A072D8 4BE74A53	8E15AB1C 009486B7 8C6721D5 F006836B 823DF199 EF729EAB			
	TEST == Rb							
// // HashToIntegerRange( M, q,				example				
М	=	32303131		12345678 74656C3A 3300				
A	=			22B39AE3 5F2C7EA0				

h1 = 66687AAD F862BD77 6C8FC18B 8E9F8E20 08971485 6EE233B3 902A591D 0D5F2925

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h2	=	2B32DB6C 0F0E6E8C		FB1397E8 16CCBDE0	
h3	=	12771355 83CCA3A1	E46CD47C F9FCE3AA		FD5319B3 37AF20D7
h4	=	FE15C0D3 2E6386F5		D720A08B 74807D19	
vl	=	FA2656CA 24957C91		015AE918 40D6BF6D	
v2	=	F016CD67 25895A91	000201127	87669E3A 91A06735	2200/210
v3	=	AC45C6F9 CB3590FB	7F83BCE0 FAF93AE7		
v4	=	E65D50BD 2223ACAD		981F535E 3B0A61EA	• • == = • • =
v mod q	=	C273693F 8206CCAB CA2ECD21 58A3302E 392DA1FF F6FE0EB6	78BAFFA2 84E7F42E 19414560 B3E2C9A2 B0B17B23	68B1CEB3 A2EE6A68 D39BD4FB C17CAB46 28FBA7ED 20AE09AA 9CC97728 21662132	6E6BD90F 131012EC B956A80F 34D8ACA2 EDFD0235 B8E5AD04

// -----

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