

# PDFMSYM

*version 1.1.1*

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The PDFMSYM package (the PDF Math Symbols package) was created as an extension to the math macros provided by  $\text{\TeX}$  and  $\text{\LaTeX}$ . It provides more obscure symbols not found in popular preexisting and reimplements macros which were viewed as flawed.

A big part of the package was implemented through  $\text{\pdf literals}$  and other PDF primitives. So the PDFMSYM package is intended for use with PDF $\text{\TeX}$ ,  $\text{\L u\^a T\kern-1.61em E\kern-.14em X}$ ,  $\text{\X\kern-1.61em F\kern-1.61em T\kern-1.61em E\kern-.14em X}$ , and their  $\text{\LaTeX}$  counterparts. Unfortunately, some macros are not supported by  $\text{\X\kern-1.61em F\kern-1.61em T\kern-1.61em E\kern-.14em X}$ .

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# 1. An Introduction to PDFMSYM

The main motivator for creating PDFMSYM was TeX's poor implementation of the \overrightarrow macro which many times yields unsavory results. For example \overrightarrow{\rm ABC} yields:

$$\overrightarrow{ABC}$$

As you can see, the arrow overlaps with the ABC which is undesirable. This can be fixed by altering the \rightarrow macro, but I decided to make a more versatile alternative: the PDFMSYM alternative \vecc:

$$\overrightarrow{ABC}$$

Along with a few other features, PDFMSYM provides a simple interface for creating your own style of arrows. PDFMSYM requires the current font size in order to properly scale its symbols, which must be provided after \inputting pdfmsym.tex. This can be done with the \pdfmsymsetscalefactor macro. If your font is 12pt then you can load PDFMSYM like so:

```
\input pdfmsym
\pdfmsymsetscalefactor{12}
```

It is *imperative* that you set the scale factor after loading pdfmsym as otherwise almost none of the macros will work.

## 2. The Predefined Symbols

This section will simply be an exhaustive list of all the predefined symbols PDFMSYM provides.

### 2.1. Math Symbols

		\bigdwedge:	$\bigwedge$
\dwedge:	$A$	\displaystyle	$A \wedge B$
\textstyle	$A \wedge B$	\textstyle	$A \wedge \bigwedge_{n=1}^N B_n$
\scriptstyle	$A \wedge B$	\scriptstyle	$A \wedge \bigwedge_{n=1}^N B_n$
\scriptscriptstyle	$A \wedge B$	\scriptscriptstyle	$A \wedge \bigwedge_{n=1}^N B_n$
		\bigcirccwedge:	$\bigwedge$
\circcwedge:	$A$	\displaystyle	$A \wedge \bigwedge_{k=1}^n A_k$
\textstyle	$A \wedge B$	\textstyle	$A \wedge \bigwedge_{k=1}^n A_k$
\scriptstyle	$A \wedge B$	\scriptstyle	$A \wedge \bigwedge_{k=1}^n A_k$
\scriptscriptstyle	$A \wedge B$	\scriptscriptstyle	$A \wedge \bigwedge_{k=1}^n A_k$

		$\backslash \text{bigdcup}: \quad \bigcup$
$\backslash \text{dcup}: \quad \frac{\cup}{\text{displaystyle} \qquad A \cup B}$		$\backslash \text{displaystyle} \qquad A \cup \bigcup_{n=1}^N B_n$
$\backslash \text{textstyle} \qquad A \cup B$		$\backslash \text{textstyle} \qquad A \cup \bigcup_{n=1}^N B_n$
$\backslash \text{scriptstyle} \qquad A \cup B$		$\backslash \text{scriptstyle} \qquad A \cup \bigcup_{n=1}^N B_n$
$\backslash \text{scriptscriptstyle} \qquad A \cup B$		$\backslash \text{scriptscriptstyle} \qquad A \cup \bigcup_{n=1}^N B_n$
$\backslash \text{aint}: \quad \int$		
$\backslash \text{displaystyle} \qquad f(x) + \int_a^b g(x) dx$		
$\backslash \text{textstyle} \qquad f(x) + \int_a^b g(x) dx$		$\backslash \text{textstyle} \qquad n \vdash m$
$\backslash \text{scriptstyle} \qquad f(x) + \int_a^b g(x) dx$		$\backslash \text{scriptstyle} \qquad n \vdash m$
$\backslash \text{scriptscriptstyle} \qquad f(x) + \int_a^b g(x) dx$		$\backslash \text{scriptscriptstyle} \qquad n \vdash m$
$\backslash \text{ndivs}: \quad \nearrow$		$\backslash \text{bigforall}: \quad \forall$
$\backslash \text{displaystyle} \qquad n \nearrow m$		$P : \bigvee_{x \in X} Q(x)$
$\backslash \text{textstyle} \qquad n \nearrow m$		$P : \bigvee_{x \in X} Q(x)$
$\backslash \text{scriptstyle} \qquad n \nearrow m$		$\backslash \text{scriptstyle} \qquad P : \forall_{x \in X} Q(x)$
$\backslash \text{scriptscriptstyle} \qquad n \nearrow m$		$\backslash \text{scriptscriptstyle} \qquad P : \forall_{x \in X} Q(x)$
$\backslash \text{bigexists}: \quad \exists$		
$\backslash \text{displaystyle} \qquad P : \bigwedge_{x \in X} Q(x)$		
$\backslash \text{textstyle} \qquad P : \exists_{x \in X} Q(x)$		
$\backslash \text{scriptstyle} \qquad P : \exists_{x \in X} Q(x)$		
$\backslash \text{scriptscriptstyle} \qquad P : \exists_{x \in X} Q(x)$		

PDFMSYM also provides arbitrary length closed loop integrals via

$\backslash \text{oinInt}\{N\}$

which creates an  $N$  dimensional closed loop integral. Similarly  $\text{biNint}$  creates a similar integral sign but rectangular instead of elliptical. Finally there is also  $\text{iNint}$  which simply creates multiple integrals (this may be desirable instead of manually doing so since it properly set limits both with  $\text{limits}$  and  $\text{nolimits}$ ).

$$\begin{array}{ccccc} \text{fffff}_A^B & \text{ffff}_A^B & \text{fffff}_A^B & \text{fff}_A^B & \text{ff}_A^B \end{array}$$

Additionally, `\lightning` is provided as a textmode command and renders  $\not\sim$ .

## 2.2. Vector Symbols

Each vector comes as a pair: the normal form and the short form. The normal form is meant to cover longer material while the short form covers shorter material.

<code>\vecc:</code>	<code>\vecc</code>	<code>\shortvecc</code>
<code>\displaystyle</code>	$\overrightarrow{ABC}$	$\vec{a}$
<code>\textstyle</code>	$\overrightarrow{ABC}$	$\vec{a}$
<code>\scriptstyle</code>	$\overrightarrow{ABC}$	$\vec{a}$
<code>\scriptscriptstyle</code>	$\overrightarrow{ABC}$	$\vec{a}$
<code>\undervecc:</code>	<code>\undervecc</code>	<code>\shortundervecc</code>
<code>\displaystyle</code>	$\underline{ABC}$	$\underline{\vec{a}}$
<code>\textstyle</code>	$\underline{ABC}$	$\underline{\vec{a}}$
<code>\scriptstyle</code>	$\underline{ABC}$	$\underline{\vec{a}}$
<code>\scriptscriptstyle</code>	$\underline{ABC}$	$\underline{\vec{a}}$
<code>\lvecc:</code>	<code>\lvecc</code>	<code>\shortlvecc</code>
<code>\displaystyle</code>	$\overleftarrow{ABC}$	$\overleftarrow{a}$
<code>\textstyle</code>	$\overleftarrow{ABC}$	$\overleftarrow{a}$
<code>\scriptstyle</code>	$\overleftarrow{ABC}$	$\overleftarrow{a}$
<code>\scriptscriptstyle</code>	$\overleftarrow{ABC}$	$\overleftarrow{a}$
<code>\underlvecc:</code>	<code>\underlvecc</code>	<code>\shortunderlvecc</code>
<code>\displaystyle</code>	$\underline{\overleftarrow{ABC}}$	$\underline{\overleftarrow{a}}$
<code>\textstyle</code>	$\underline{\overleftarrow{ABC}}$	$\underline{\overleftarrow{a}}$
<code>\scriptstyle</code>	$\underline{\overleftarrow{ABC}}$	$\underline{\overleftarrow{a}}$
<code>\scriptscriptstyle</code>	$\underline{\overleftarrow{ABC}}$	$\underline{\overleftarrow{a}}$
<code>\straightvecc:</code>	<code>\straightvecc</code>	<code>\shortstraightvecc</code>
<code>\displaystyle</code>	$\overrightarrow{ABC}$	$\vec{a}$
<code>\textstyle</code>	$\overrightarrow{ABC}$	$\vec{a}$
<code>\scriptstyle</code>	$\overrightarrow{ABC}$	$\vec{a}$
<code>\scriptscriptstyle</code>	$\overrightarrow{ABC}$	$\vec{a}$
<code>\understraightvecc:</code>	<code>\understraightvecc</code>	<code>\shortunderstraightvecc</code>
<code>\displaystyle</code>	$\underline{\overrightarrow{ABC}}$	$\underline{\vec{a}}$
<code>\textstyle</code>	$\underline{\overrightarrow{ABC}}$	$\underline{\vec{a}}$
<code>\scriptstyle</code>	$\underline{\overrightarrow{ABC}}$	$\underline{\vec{a}}$
<code>\scriptscriptstyle</code>	$\underline{\overrightarrow{ABC}}$	$\underline{\vec{a}}$

$\backslash$ straightlvecc:	$\backslash$ straightlvecc	$\backslash$ shortstraightlvecc
$\backslash$ displaystyle	$\overleftarrow{ABC}$	$\bar{a}$
$\backslash$ textstyle	$\overleftarrow{ABC}$	$\bar{a}$
$\backslash$ scriptstyle	$\overleftarrow{ABC}$	$\bar{a}$
$\backslash$ scriptscriptstyle	$\overleftarrow{ABC}$	$\bar{a}$
$\backslash$ understraightlvecc:	$\backslash$ understraightlvecc	$\backslash$ shortunderstraightlvecc
$\backslash$ displaystyle	$\underline{ABC}$	$\underline{a}$
$\backslash$ textstyle	$\underline{ABC}$	$\underline{a}$
$\backslash$ scriptstyle	$\underline{ABC}$	$\underline{a}$
$\backslash$ scriptscriptstyle	$\underline{ABC}$	$\underline{a}$
$\backslash$ overrightharp:	$\backslash$ overrightharp	$\backslash$ shortoverrightharp
$\backslash$ displaystyle	$\overrightarrow{ABC}$	$\hat{a}$
$\backslash$ textstyle	$\overrightarrow{ABC}$	$\hat{a}$
$\backslash$ scriptstyle	$\overrightarrow{ABC}$	$\hat{a}$
$\backslash$ scriptscriptstyle	$\overrightarrow{ABC}$	$\hat{a}$
$\backslash$ underrightharp:	$\backslash$ underrightharp	$\backslash$ shortunderrightharp
$\backslash$ displaystyle	$\underline{ABC}$	$\underline{a}$
$\backslash$ textstyle	$\underline{ABC}$	$\underline{a}$
$\backslash$ scriptstyle	$\underline{ABC}$	$\underline{a}$
$\backslash$ scriptscriptstyle	$\underline{ABC}$	$\underline{a}$
$\backslash$ overleftharp:	$\backslash$ overleftharp	$\backslash$ shortoverleftharp
$\backslash$ displaystyle	$\overleftarrow{ABC}$	$\hat{a}$
$\backslash$ textstyle	$\overleftarrow{ABC}$	$\hat{a}$
$\backslash$ scriptstyle	$\overleftarrow{ABC}$	$\hat{a}$
$\backslash$ scriptscriptstyle	$\overleftarrow{ABC}$	$\hat{a}$
$\backslash$ underleftharp:	$\backslash$ underleftharp	$\backslash$ shortunderleftharp
$\backslash$ displaystyle	$\underline{ABC}$	$\underline{a}$
$\backslash$ textstyle	$\underline{ABC}$	$\underline{a}$
$\backslash$ scriptstyle	$\underline{ABC}$	$\underline{a}$
$\backslash$ scriptscriptstyle	$\underline{ABC}$	$\underline{a}$
$\backslash$ overleftrightvecc:	$\backslash$ overleftrightvecc	$\backslash$ shortoverleftrightvecc
$\backslash$ displaystyle	$\overleftrightarrow{ABC}$	$\hat{\ddot{a}}$
$\backslash$ textstyle	$\overleftrightarrow{ABC}$	$\hat{\ddot{a}}$
$\backslash$ scriptstyle	$\overleftrightarrow{ABC}$	$\hat{\ddot{a}}$
$\backslash$ scriptscriptstyle	$\overleftrightarrow{ABC}$	$\hat{\ddot{a}}$

<code>\underleftrightvecc:</code>	<code>\underleftrightvecc</code>	<code>\shortunderleftrightvecc</code>
<code>\displaystyle</code>	$\underline{\overleftarrow{ABC}}$	$\underline{\overleftarrow{a}}$
<code>\textstyle</code>	$\underline{\overleftarrow{ABC}}$	$\underline{\overleftarrow{a}}$
<code>\scriptstyle</code>	$\underline{\overleftarrow{ABC}}$	$\underline{\overleftarrow{a}}$
<code>\scriptscriptstyle</code>	$\underline{\overleftarrow{ABC}}$	$\underline{\overleftarrow{a}}$
<code>\overleftrighttharp:</code>	<code>\overleftrighttharp</code>	<code>\shortoverleftrighttharp</code>
<code>\displaystyle</code>	$\overleftarrow{\overline{ABC}}$	$\overleftarrow{\overline{a}}$
<code>\textstyle</code>	$\overleftarrow{\overline{ABC}}$	$\overleftarrow{\overline{a}}$
<code>\scriptstyle</code>	$\overleftarrow{\overline{ABC}}$	$\overleftarrow{\overline{a}}$
<code>\scriptscriptstyle</code>	$\overleftarrow{\overline{ABC}}$	$\overleftarrow{\overline{a}}$
<code>\underleftrighttharp:</code>	<code>\underleftrighttharp</code>	<code>\shortunderleftrighttharp</code>
<code>\displaystyle</code>	$\underline{\overleftarrow{ABC}}$	$\underline{\overleftarrow{a}}$
<code>\textstyle</code>	$\underline{\overleftarrow{ABC}}$	$\underline{\overleftarrow{a}}$
<code>\scriptstyle</code>	$\underline{\overleftarrow{ABC}}$	$\underline{\overleftarrow{a}}$
<code>\scriptscriptstyle</code>	$\underline{\overleftarrow{ABC}}$	$\underline{\overleftarrow{a}}$
<code>\overrightleftharp:</code>	<code>\overrightleftharp</code>	<code>\shortoverrightleftharp</code>
<code>\displaystyle</code>	$\overrightarrow{\overline{ABC}}$	$\overrightarrow{\overline{a}}$
<code>\textstyle</code>	$\overrightarrow{\overline{ABC}}$	$\overrightarrow{\overline{a}}$
<code>\scriptstyle</code>	$\overrightarrow{\overline{ABC}}$	$\overrightarrow{\overline{a}}$
<code>\scriptscriptstyle</code>	$\overrightarrow{\overline{ABC}}$	$\overrightarrow{\overline{a}}$
<code>\underrightleftharp:</code>	<code>\underrightleftharp</code>	<code>\shortunderrightleftharp</code>
<code>\displaystyle</code>	$\underline{\overrightarrow{ABC}}$	$\underline{\overrightarrow{a}}$
<code>\textstyle</code>	$\underline{\overrightarrow{ABC}}$	$\underline{\overrightarrow{a}}$
<code>\scriptstyle</code>	$\underline{\overrightarrow{ABC}}$	$\underline{\overrightarrow{a}}$
<code>\scriptscriptstyle</code>	$\underline{\overrightarrow{ABC}}$	$\underline{\overrightarrow{a}}$

The `\constvec` macro has the following usage:

```
\constvec<vector macro>{(material)}
```

And it centers the `vector macro` above `material` as if it had the same height as `x`, cropping anything above that height. So for example `\constvec\vecc{abc}` yields  $\overrightarrow{ab}\overline{c}$ . This macro cannot be used in X<sub>E</sub>T<sub>E</sub>X.

## 2.3. Arrow Symbols

Each arrow comes as a triplet: the normal form, the long form, and the extendable form. The extendable form is similar to `\xrightarrow` and friends, an extendable arrow has the following use:

```
\xarrow{<top material>}[<bottom material>]
```

And creates an extended arrow to fit both the top and bottom material.

$\varrightarrow:$	$\varrightarrow$	$\longvarrightarrow$	$\xvarrightarrow$
$\displaystyle$	$A \rightarrow B$	$A \longrightarrow B$	$A \xrightarrow{ABC}{abc} B$
$\textstyle$	$A \rightarrow B$	$A \longrightarrow B$	$A \xrightarrow{ABC}{abc} B$
$\scriptstyle$	$A \rightarrow B$	$A \longrightarrow B$	$A \xrightarrow{ABC}{abc} B$
$\scriptscriptstyle$	$A \rightarrow B$	$A \longrightarrow B$	$A \xrightarrow{ABC}{abc} B$
$\varleftarrow:$	$\varleftarrow$	$\longvarleftarrow$	$\xvarleftarrow$
$\displaystyle$	$A \leftarrow B$	$A \longleftarrow B$	$A \xleftarrow{ABC}{abc} B$
$\textstyle$	$A \leftarrow B$	$A \longleftarrow B$	$A \xleftarrow{ABC}{abc} B$
$\scriptstyle$	$A \leftarrow B$	$A \longleftarrow B$	$A \xleftarrow{ABC}{abc} B$
$\scriptscriptstyle$	$A \leftarrow B$	$A \longleftarrow B$	$A \xleftarrow{ABC}{abc} B$
$\varrightharpoonup:$	$\varrightharpoonup$	$\longvarrightharpoonup$	$\xvarrightharpoonup$
$\displaystyle$	$A \rightharpoonup B$	$A \longrightarrow B$	$A \xrightarrow{ABC}{abc} B$
$\textstyle$	$A \rightharpoonup B$	$A \longrightarrow B$	$A \xrightarrow{ABC}{abc} B$
$\scriptstyle$	$A \rightharpoonup B$	$A \longrightarrow B$	$A \xrightarrow{ABC}{abc} B$
$\scriptscriptstyle$	$A \rightharpoonup B$	$A \longrightarrow B$	$A \xrightarrow{ABC}{abc} B$
$\varleftharpoonup:$	$\varleftharpoonup$	$\longvarleftharpoonup$	$\xvarleftharpoonup$
$\displaystyle$	$A \leftharpoonup B$	$A \longleftarrow B$	$A \xleftarrow{ABC}{abc} B$
$\textstyle$	$A \leftharpoonup B$	$A \longleftarrow B$	$A \xleftarrow{ABC}{abc} B$
$\scriptstyle$	$A \leftharpoonup B$	$A \longleftarrow B$	$A \xleftarrow{ABC}{abc} B$
$\scriptscriptstyle$	$A \leftharpoonup B$	$A \longleftarrow B$	$A \xleftarrow{ABC}{abc} B$
$\varleftrightharpoonup:$	$\varleftrightharpoonup$	$\longvarleftrightharpoonup$	$\xvarleftrightharpoonup$
$\displaystyle$	$A \leftrightharpoonup B$	$A \longleftrightarrow B$	$A \xleftrightarrow{ABC}{abc} B$
$\textstyle$	$A \leftrightharpoonup B$	$A \longleftrightarrow B$	$A \xleftrightarrow{ABC}{abc} B$
$\scriptstyle$	$A \leftrightharpoonup B$	$A \longleftrightarrow B$	$A \xleftrightarrow{ABC}{abc} B$
$\scriptscriptstyle$	$A \leftrightharpoonup B$	$A \longleftrightarrow B$	$A \xleftrightarrow{ABC}{abc} B$
$\varleftrightharpoondown:$	$\varleftrightharpoondown$	$\longvarleftrightharpoondown$	$\xvarleftrightharpoondown$
$\displaystyle$	$A \leftrightharpoondown B$	$A \longleftarrow B$	$A \xleftarrow{ABC}{abc} B$
$\textstyle$	$A \leftrightharpoondown B$	$A \longleftarrow B$	$A \xleftarrow{ABC}{abc} B$
$\scriptstyle$	$A \leftrightharpoondown B$	$A \longleftarrow B$	$A \xleftarrow{ABC}{abc} B$
$\scriptscriptstyle$	$A \leftrightharpoondown B$	$A \longleftarrow B$	$A \xleftarrow{ABC}{abc} B$

\varrightleftharpoons:	\varrightleftharpoons	\longvarrightleftharpoons	\xvarrightleftharpoons
\displaystyle	$A \rightsquigarrow B$	$A \overleftarrow{\rightsquigarrow} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$

\textstyle	$A \rightsquigarrow B$	$A \overleftarrow{\rightsquigarrow} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$
\scriptstyle	$A \rightsquigarrow B$	$A \overleftarrow{\rightsquigarrow} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$
\scriptscriptstyle	$A \rightsquigarrow B$	$A \overleftarrow{\rightsquigarrow} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$

\varmapsto:	\varmapsto	\longvarmapsto	\xvarmapsto
\displaystyle	$A \mapsto B$	$A \overleftarrow{\mapsto} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$
\textstyle	$A \mapsto B$	$A \overleftarrow{\mapsto} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$
\scriptstyle	$A \mapsto B$	$A \overleftarrow{\mapsto} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$
\scriptscriptstyle	$A \mapsto B$	$A \overleftarrow{\mapsto} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$

\varmapsfrom:	\varmapsfrom	\longvarmapsfrom	\xvarmapsfrom
\displaystyle	$A \leftrightsquigarrow B$	$A \overleftarrow{\leftrightsquigarrow} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$
\textstyle	$A \leftrightsquigarrow B$	$A \overleftarrow{\leftrightsquigarrow} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$
\scriptstyle	$A \leftrightsquigarrow B$	$A \overleftarrow{\leftrightsquigarrow} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$
\scriptscriptstyle	$A \leftrightsquigarrow B$	$A \overleftarrow{\leftrightsquigarrow} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$

\varuphookrightarrow:	\varuphookrightarrow	\longvaruphookrightarrow	\xvaruphookrightarrow
\displaystyle	$A \curvearrowleft B$	$A \overleftarrow{\curvearrowleft} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$
\textstyle	$A \curvearrowleft B$	$A \overleftarrow{\curvearrowleft} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$
\scriptstyle	$A \curvearrowleft B$	$A \overleftarrow{\curvearrowleft} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$
\scriptscriptstyle	$A \curvearrowleft B$	$A \overleftarrow{\curvearrowleft} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$

\varuphookleftarrow:	\varuphookleftarrow	\longvaruphookleftarrow	\xvaruphookleftarrow
\displaystyle	$A \curvearrowleft B$	$A \overleftarrow{\curvearrowleft} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$
\textstyle	$A \curvearrowleft B$	$A \overleftarrow{\curvearrowleft} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$
\scriptstyle	$A \curvearrowleft B$	$A \overleftarrow{\curvearrowleft} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$
\scriptscriptstyle	$A \curvearrowleft B$	$A \overleftarrow{\curvearrowleft} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$

\vardownhookrightarrow:	\vardownhookrightarrow	\longvardownhookrightarrow	\xvardownhookrightarrow
\displaystyle	$A \curvearrowright B$	$A \overleftarrow{\curvearrowright} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$
\textstyle	$A \curvearrowright B$	$A \overleftarrow{\curvearrowright} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$
\scriptstyle	$A \curvearrowright B$	$A \overleftarrow{\curvearrowright} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$
\scriptscriptstyle	$A \curvearrowright B$	$A \overleftarrow{\curvearrowright} B$	$A \overbrace{^{\overbrace{ABC}}_{abc}} B$

<code>\vardownhookleftarrow:</code>	<code>\vardownhookleftarrow</code>	<code>\longvardownhookleftarrow</code>	<code>\xvardownhookleftarrow</code>
<code>\displaystyle</code>	$A \leftrightarrow B$	$A \longleftrightarrow B$	$A \overset{ABC}{\underset{abc}{\longleftrightarrow}} B$
<code>\textstyle</code>	$A \leftrightarrow B$	$A \longleftrightarrow B$	$A \overset{ABC}{\underset{abc}{\longleftrightarrow}} B$
<code>\scriptstyle</code>	$A \leftrightarrow B$	$A \longleftrightarrow B$	$A \overset{ABC}{\underset{abc}{\longleftrightarrow}} B$
<code>\scriptscriptstyle</code>	$A \leftrightarrow B$	$A \longleftrightarrow B$	$A \overset{ABC}{\underset{abc}{\longleftrightarrow}} B$
<code>\vardoublerightarrow:</code>	<code>\vardoublerightarrow</code>	<code>\longvardoublerightarrow</code>	<code>\xvardoublerightarrow</code>
<code>\displaystyle</code>	$A \rightarrow\!\!\!> B$	$A \longrightarrow B$	$A \overset{ABC}{\underset{abc}{\rightarrow\!\!\!>}} B$
<code>\textstyle</code>	$A \rightarrow\!\!\!> B$	$A \longrightarrow B$	$A \overset{ABC}{\underset{abc}{\rightarrow\!\!\!>}} B$
<code>\scriptstyle</code>	$A \rightarrow\!\!\!> B$	$A \longrightarrow B$	$A \overset{ABC}{\underset{abc}{\rightarrow\!\!\!>}} B$
<code>\scriptscriptstyle</code>	$A \rightarrow\!\!\!> B$	$A \longrightarrow B$	$A \overset{ABC}{\underset{abc}{\rightarrow\!\!\!>}} B$
<code>\vardoubleleftarrow:</code>	<code>\vardoubleleftarrow</code>	<code>\longvardoubleleftarrow</code>	<code>\xvardoubleleftarrow</code>
<code>\displaystyle</code>	$A \leftarrow\!\!\!< B$	$A \longleftarrow B$	$A \overset{ABC}{\underset{abc}{\leftarrow\!\!\!<}} B$
<code>\textstyle</code>	$A \leftarrow\!\!\!< B$	$A \longleftarrow B$	$A \overset{ABC}{\underset{abc}{\leftarrow\!\!\!<}} B$
<code>\scriptstyle</code>	$A \leftarrow\!\!\!< B$	$A \longleftarrow B$	$A \overset{ABC}{\underset{abc}{\leftarrow\!\!\!<}} B$
<code>\scriptscriptstyle</code>	$A \leftarrow\!\!\!< B$	$A \longleftarrow B$	$A \overset{ABC}{\underset{abc}{\leftarrow\!\!\!<}} B$
<code>\varcirclerightarrow:</code>	<code>\varcirclerightarrow</code>	<code>\longvarcirclerightarrow</code>	<code>\xvarcirclerightarrow</code>
<code>\displaystyle</code>	$A \circ\!\!\!> B$	$A \circ\longrightarrow B$	$A \overset{ABC}{\underset{abc}{\circ\!\!\!>}} B$
<code>\textstyle</code>	$A \circ\!\!\!> B$	$A \circ\longrightarrow B$	$A \overset{ABC}{\underset{abc}{\circ\!\!\!>}} B$
<code>\scriptstyle</code>	$A \circ\!\!\!> B$	$A \circ\longrightarrow B$	$A \overset{ABC}{\underset{abc}{\circ\!\!\!>}} B$
<code>\scriptscriptstyle</code>	$A \circ\!\!\!> B$	$A \circ\longrightarrow B$	$A \overset{ABC}{\underset{abc}{\circ\!\!\!>}} B$
<code>\varcircleleftarrow:</code>	<code>\varcircleleftarrow</code>	<code>\longvarcircleleftarrow</code>	<code>\xvarcircleleftarrow</code>
<code>\displaystyle</code>	$A \leftarrow\!\!\!< B$	$A \longleftarrow\!\!\!< B$	$A \overset{ABC}{\underset{abc}{\leftarrow\!\!\!<}} B$
<code>\textstyle</code>	$A \leftarrow\!\!\!< B$	$A \longleftarrow\!\!\!< B$	$A \overset{ABC}{\underset{abc}{\leftarrow\!\!\!<}} B$
<code>\scriptstyle</code>	$A \leftarrow\!\!\!< B$	$A \longleftarrow\!\!\!< B$	$A \overset{ABC}{\underset{abc}{\leftarrow\!\!\!<}} B$
<code>\scriptscriptstyle</code>	$A \leftarrow\!\!\!< B$	$A \longleftarrow\!\!\!< B$	$A \overset{ABC}{\underset{abc}{\leftarrow\!\!\!<}} B$

As well as single-stroke arrows, PDFMSYM provides double stroke arrows which are analogous to single stroke arrows and have an identical usage.

<code>\varRightarrow:</code>	<code>\varRightarrow</code>	<code>\longvarRightarrow</code>	<code>\xvarRightarrow</code>
<code>\displaystyle</code>	$A \Rightarrow B$	$A \Longrightarrow B$	$A \overset{ABC}{\underset{abc}{\Rightarrow}} B$
<code>\textstyle</code>	$A \Rightarrow B$	$A \Longrightarrow B$	$A \overset{ABC}{\underset{abc}{\Rightarrow}} B$
<code>\scriptstyle</code>	$A \Rightarrow B$	$A \Longrightarrow B$	$A \overset{ABC}{\underset{abc}{\Rightarrow}} B$
<code>\scriptscriptstyle</code>	$A \Rightarrow B$	$A \Longrightarrow B$	$A \overset{ABC}{\underset{abc}{\Rightarrow}} B$

$\backslash$ varLeftarrow:	$\backslash$ varLeftarrow	$\backslash$ longvarLeftarrow	$\backslash$ xvarLeftarrow
$\backslash$ displaystyle	$A \Leftarrow B$	$A \Leftarrow B$	$A \xleftarrow[abc]{ABC} B$
$\backslash$ textstyle	$A \Leftarrow B$	$A \Leftarrow B$	$A \xleftarrow[abc]{ABC} B$
$\backslash$ scriptstyle	$A \Leftarrow B$	$A \Leftarrow B$	$A \xleftarrow[abc]{ABC} B$
$\backslash$ scriptscriptstyle	$A \Leftarrow B$	$A \Leftarrow B$	$A \xleftarrow[abc]{ABC} B$
$\backslash$ varCirclearrowright:	$\backslash$ varCirclearrowright	$\backslash$ longvarCirclearrowright	$\backslash$ xvarCirclearrowright
$\backslash$ displaystyle	$A \Rightarrow B$	$A \Rightarrow B$	$A \xrightarrow[abc]{ABC} B$
$\backslash$ textstyle	$A \Rightarrow B$	$A \Rightarrow B$	$A \xrightarrow[abc]{ABC} B$
$\backslash$ scriptstyle	$A \Rightarrow B$	$A \Rightarrow B$	$A \xrightarrow[abc]{ABC} B$
$\backslash$ scriptscriptstyle	$A \Rightarrow B$	$A \Rightarrow B$	$A \xrightarrow[abc]{ABC} B$
$\backslash$ varCirclearrowleft:	$\backslash$ varCirclearrowleft	$\backslash$ longvarCirclearrowleft	$\backslash$ xvarCirclearrowleft
$\backslash$ displaystyle	$A \Leftarrow B$	$A \Leftarrow B$	$A \xleftarrow[abc]{ABC} B$
$\backslash$ textstyle	$A \Leftarrow B$	$A \Leftarrow B$	$A \xleftarrow[abc]{ABC} B$
$\backslash$ scriptstyle	$A \Leftarrow B$	$A \Leftarrow B$	$A \xleftarrow[abc]{ABC} B$
$\backslash$ scriptscriptstyle	$A \Leftarrow B$	$A \Leftarrow B$	$A \xleftarrow[abc]{ABC} B$
$\backslash$ varSquarearrowright:	$\backslash$ varSquarearrowright	$\backslash$ longvarSquarearrowright	$\backslash$ xvarSquarearrowright
$\backslash$ displaystyle	$A \Rightarrow B$	$A \Rightarrow B$	$A \xrightarrow[abc]{ABC} B$
$\backslash$ textstyle	$A \Rightarrow B$	$A \Rightarrow B$	$A \xrightarrow[abc]{ABC} B$
$\backslash$ scriptstyle	$A \Rightarrow B$	$A \Rightarrow B$	$A \xrightarrow[abc]{ABC} B$
$\backslash$ scriptscriptstyle	$A \Rightarrow B$	$A \Rightarrow B$	$A \xrightarrow[abc]{ABC} B$
$\backslash$ varSquarearrowleft:	$\backslash$ varSquarearrowleft	$\backslash$ longvarSquarearrowleft	$\backslash$ xvarSquarearrowleft
$\backslash$ displaystyle	$A \Leftarrow B$	$A \Leftarrow B$	$A \xleftarrow[abc]{ABC} B$
$\backslash$ textstyle	$A \Leftarrow B$	$A \Leftarrow B$	$A \xleftarrow[abc]{ABC} B$
$\backslash$ scriptstyle	$A \Leftarrow B$	$A \Leftarrow B$	$A \xleftarrow[abc]{ABC} B$
$\backslash$ scriptscriptstyle	$A \Leftarrow B$	$A \Leftarrow B$	$A \xleftarrow[abc]{ABC} B$
$\backslash$ varRibbonarrowright:	$\backslash$ varRibbonarrowright	$\backslash$ longvarRibbonarrowright	$\backslash$ xvarRibbonarrowright
$\backslash$ displaystyle	$A \Rightarrow B$	$A \Rightarrow B$	$A \xrightarrow[abc]{ABC} B$
$\backslash$ textstyle	$A \Rightarrow B$	$A \Rightarrow B$	$A \xrightarrow[abc]{ABC} B$
$\backslash$ scriptstyle	$A \Rightarrow B$	$A \Rightarrow B$	$A \xrightarrow[abc]{ABC} B$
$\backslash$ scriptscriptstyle	$A \Rightarrow B$	$A \Rightarrow B$	$A \xrightarrow[abc]{ABC} B$

<code>\varRibbonleftarrow:</code>	<code>\varRibbonleftarrow</code>	<code>\longvarRibbonleftarrow</code>	<code>\xvarRibbonleftarrow</code>
<code>\displaystyle</code>	$A \Leftrightarrow B$	$A \Longleftrightarrow B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\textstyle</code>	$A \Leftrightarrow B$	$A \Longleftrightarrow B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\scriptstyle</code>	$A \Leftarrow B$	$A \Leftarrow B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\scriptscriptstyle</code>	$A \Leftarrow B$	$A \Leftarrow B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\squaredarrow:</code>	<code>\squaredarrow</code>	<code>\longsquaredarrow</code>	<code>\xsquaredarrow</code>
<code>\displaystyle</code>	$A \rhd B$	$A \rhd B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\textstyle</code>	$A \rhd B$	$A \rhd B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\scriptstyle</code>	$A \Rightarrow B$	$A \Rightarrow B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\scriptscriptstyle</code>	$A \Rightarrow B$	$A \Rightarrow B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\roundedarrow:</code>	<code>\roundedarrow</code>	<code>\longroundedarrow</code>	<code>\xroundedarrow</code>
<code>\displaystyle</code>	$A \circ B$	$A \circ B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\textstyle</code>	$A \circ B$	$A \circ B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\scriptstyle</code>	$A \multimap B$	$A \multimap B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\scriptscriptstyle</code>	$A \multimap B$	$A \multimap B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\varrightarrows:</code>	<code>\varrightarrows</code>	<code>\longvarrightarrows</code>	<code>\xvarrightarrows</code>
<code>\displaystyle</code>	$A \Rightarrow B$	$A \Rightarrow B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\textstyle</code>	$A \Rightarrow B$	$A \Rightarrow B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\scriptstyle</code>	$A \Rightarrow B$	$A \Rightarrow B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\scriptscriptstyle</code>	$A \Rightarrow B$	$A \Rightarrow B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\varleftarrows:</code>	<code>\varleftarrows</code>	<code>\longvarleftarrows</code>	<code>\xvarleftarrows</code>
<code>\displaystyle</code>	$A \Leftarrow B$	$A \Leftarrow B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\textstyle</code>	$A \Leftarrow B$	$A \Leftarrow B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\scriptstyle</code>	$A \Leftarrow B$	$A \Leftarrow B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\scriptscriptstyle</code>	$A \Leftarrow B$	$A \Leftarrow B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\varrightleftarrows:</code>	<code>\varrightleftarrows</code>	<code>\longvarrightleftarrows</code>	<code>\xvarrightleftarrows</code>
<code>\displaystyle</code>	$A \rightleftharpoons B$	$A \rightleftharpoons B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\textstyle</code>	$A \rightleftharpoons B$	$A \rightleftharpoons B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\scriptstyle</code>	$A \rightleftharpoons B$	$A \rightleftharpoons B$	$A \overset{ABC}{\overbrace{abc}} B$
<code>\scriptscriptstyle</code>	$A \rightleftharpoons B$	$A \rightleftharpoons B$	$A \overset{ABC}{\overbrace{abc}} B$

\varleftrightarrows:	\varleftrightarrows	\longvarleftrightarrows	\xvarleftrightarrows
\displaystyle	$A \leftrightarrows B$	$A \leftrightarrows B$	$A \xrightleftharpoons[abc]{ABC} B$
\textstyle	$A \leftrightarrows B$	$A \leftrightarrows B$	$A \xrightleftharpoons[abc]{ABC} B$
\scriptstyle	$A \leftrightarrows B$	$A \leftrightarrows B$	$A \xrightleftharpoons[abc]{ABC} B$
\scriptscriptstyle	$A \leftrightarrows B$	$A \leftrightarrows B$	$A \xrightleftharpoons[abc]{ABC} B$

PDFMSYM doesn't stop at two, but it also provides triple stroke arrows which have the same usage as the other two types of arrows:

\varrightarrow:	\varrightarrow	\longvarrightarrow	\xvarrightarrow
\displaystyle	$A \Rightarrow B$	$A \Rightarrow B$	$A \xrightarrow[abc]{ABC} B$
\textstyle	$A \Rightarrow B$	$A \Rightarrow B$	$A \xrightarrow[abc]{ABC} B$
\scriptstyle	$A \Rightarrow B$	$A \Rightarrow B$	$A \xrightarrow[abc]{ABC} B$
\scriptscriptstyle	$A \Rightarrow B$	$A \Rightarrow B$	$A \xrightarrow[abc]{ABC} B$
\varleftarrow:	\varleftarrow	\longvarleftarrow	\xvarleftarrow
\displaystyle	$A \Leftarrow B$	$A \Leftarrow B$	$A \xleftarrow[abc]{ABC} B$
\textstyle	$A \Leftarrow B$	$A \Leftarrow B$	$A \xleftarrow[abc]{ABC} B$
\scriptstyle	$A \Leftarrow B$	$A \Leftarrow B$	$A \xleftarrow[abc]{ABC} B$
\scriptscriptstyle	$A \Leftarrow B$	$A \Leftarrow B$	$A \xleftarrow[abc]{ABC} B$
\varleftrightarrow:	\varleftrightarrow	\longvarleftrightarrow	\xvarleftrightarrow
\displaystyle	$A \Leftrightarrow B$	$A \Leftrightarrow B$	$A \xrightleftharpoons[abc]{ABC} B$
\textstyle	$A \Leftrightarrow B$	$A \Leftrightarrow B$	$A \xrightleftharpoons[abc]{ABC} B$
\scriptstyle	$A \Leftrightarrow B$	$A \Leftrightarrow B$	$A \xrightleftharpoons[abc]{ABC} B$
\scriptscriptstyle	$A \Leftrightarrow B$	$A \Leftrightarrow B$	$A \xrightleftharpoons[abc]{ABC} B$

## 2.4. Wide Accents

Wide accents provide variants to the commonly used accents like `\widehat` and `\widetilde`. Unlike these accents, PDFMSYM's wide accents can grow arbitrarily large.

<code>\varwidehat:</code>			<code>\varwidecheck:</code>		
<code>\displaystyle</code>	$\widehat{ABC} + D$		<code>\displaystyle</code>	$\widehat{ABC} + D$	
<code>\textstyle</code>	$\widehat{ABC} + D$		<code>\textstyle</code>	$\widehat{ABC} + D$	
<code>\scriptstyle</code>	$\widehat{ABC} + D$		<code>\scriptstyle</code>	$\widehat{ABC} + D$	
<code>\scriptscriptstyle</code>	$\widehat{ABC} + D$		<code>\scriptscriptstyle</code>	$\widehat{ABC} + D$	
<code>\varwidetilde:</code>			<code>\varwidetilde:</code>		
<code>\displaystyle</code>	$\widetilde{ABC} + D$		<code>\displaystyle</code>	$\widetilde{ABC} + D$	
<code>\textstyle</code>	$\widetilde{ABC} + D$		<code>\textstyle</code>	$\widetilde{ABC} + D$	
<code>\scriptstyle</code>	$\widetilde{ABC} + D$		<code>\scriptstyle</code>	$\widetilde{ABC} + D$	
<code>\scriptscriptstyle</code>	$\widetilde{ABC} + D$		<code>\scriptscriptstyle</code>	$\widetilde{ABC} + D$	

## 2.5. Extendable Operators

Extendible operators extend to the width of the material in their limits. These operators should only be used in display mode, since they use the display modes of the operators. They are `\suum` and `\prood`:

$$\sum_{\text{abcdef}}^{\text{ABCDEF}}$$

$$\prod_{\text{abcdef}}^{\text{ABCDEF}}$$

These are not available in X<sub>E</sub>T<sub>E</sub>X.

# 3. Defining Your Own Symbols

The following section outlines the interface which PDFMSYM utilizes to create its symbols. Some of the macros require knowledge of PDF's native graphics operators, which is not explained here. For resources on that, consult Adobe's PDF Reference, chapter 4 (Graphics).

## 3.1. The Macros

`\@linehead@type {<pdf code>}{<width>} :` This creates a “linehead” which is used to cap lines, like `\@rarrow (>)`. `pdf code` is the actual code used to draw the symbol, and it should be noted that all necessary transformations to the linehead are done by `\@linehead@type` and should not be included in the code. This includes the setting of the width and transforming the coordinate system. The `width` is the width of the drawing of the `pdf code`.

This macro actually accepts more parameters, but they're used internally and therefore aren't necessary to explain. Therefore the only use this macro should be for is defining line heads. For example, the definition of `\@rarrow` is:

```
\def\@rarrow {\@linehead@type{0 0 m 2 0 1 1 0 0 1 0 1.5 c 2 0 m 1 0 0 -1 0 -1.5 c S}{2}}
```

The following is a table of all the predefined lineheads (scaled for visibility):

<code>\@rarrow</code>	<code>&gt;</code>	<code>\@larrow</code>	<code>&lt;</code>	<code>\@rharp</code>	<code>&gt;</code>	<code>\@lharp</code>	<code>&lt;</code>
<code>\@rdharp</code>	<code>&gt;</code>	<code>\@ldharp</code>	<code>&lt;</code>	<code>\@linecap</code>	<code>-</code>	<code>\@mapcap</code>	<code>+</code>
<code>\@mapsfromcap</code>	<code>+</code>	<code>\@rsarrow</code>	<code>&gt;</code>	<code>\@lsarrow</code>	<code>&lt;</code>	<code>\@backuphook</code>	<code>&lt;</code>
<code>\@frontuphook</code>	<code>)</code>	<code>\@backdownhook</code>	<code>(</code>	<code>\@frontdownhook</code>	<code>)</code>	<code>\@doublerarrow</code>	<code>&gt;&gt;</code>
<code>\@doublelarrow</code>	<code>&lt;&lt;</code>	<code>\@Rarrow</code>	<code>&gt;&gt;</code>	<code>\@Larrow</code>	<code>&lt;&lt;</code>	<code>\@Linecap</code>	<code>=</code>
<code>\@Rightcirclecap</code>	<code>)</code>	<code>\@Leftcirclecap</code>	<code>(</code>	<code>\@Rightsquarecap</code>	<code>)</code>	<code>\@Leftsquarecap</code>	<code>=</code>
<code>\@Rightribboncap</code>	<code>\leq</code>	<code>\@Leftribboncap</code>	<code>\geq</code>	<code>\@BigLinecap</code>	<code>=</code>	<code>\@Rightarrows</code>	<code>\geq</code>
<code>\@Leftarrows</code>	<code>\leq</code>	<code>\@Rightunderarrow</code>	<code>\geq</code>	<code>\@Leftunderarrow</code>	<code>\leq</code>	<code>\@Rightoverarrow</code>	<code>\geq</code>
<code>\@Leftoverarrow</code>	<code>\leq</code>	<code>\@TripleLinecap</code>	<code>=</code>	<code>\@TripleRarrow</code>	<code>\geq</code>	<code>\@TripleLarrow</code>	<code>\leq</code>

`\@vecc@def {<vector name>}{<left cap>}{<right cap>} :` This creates a vector macro, like `\vecc`. This creates both the normal and short variations of the vector. For example, the definition of the `vecc` vectors is:

```
\@vecc@def{vecc}\@linecap\@rarrow
```

`\@undervecc@def {<vector name>}{<left cap>}{<right cap>} :` This creates an under-vector macro, like `\undervecc`. This creates both the normal and short variations of the vector. For example, the definition of the `undervecc` vectors is:

```
\@undervecc@def{undervecc}\@linecap\@rarrow
```

`\@arrow@def {<arrow name>}{<left cap>}{<right cap>} :` This creates an arrow macro, like `\varrightarrow`. This creates the normal, long, and extendable versions of the arrow. For example, the definition of the `varrightarrow` vectors is:

```
\@arrow@def{varrightarrow}\@linecap\@rarrow
```

`\@Arrow@def {<arrow name>}{<left cap>}{<right cap>}{<height displacement>} :` This creates a double-stroked arrow, like `\varRightarrow`. This macro creates the normal, long, and extendable versions of the arrow. `height displacement` is half the difference in height between the two strokes (the difference of height between one stroke and the center). For the default double stroke linecaps PDFMSYM defines, this should be 1. For example, the definition of `\varRightarrow` is:

```
\@Arrow@def{varRightarrow}\@Linecap\@Rarrow{1}
```

`\@multi@Arrow@def {<arrow name>}{<number strokes>}{<left cap>}{<right cap>}{<height displacement>} :` This creates an arrow with any number of strokes according to `number strokes`. Doing `\@multi@Arrow@def` with 1 or 2

strokes is equivalent to `\@arrow@def` or `\@Arrow@def`, respectively. Similar to above, *height displacement* is half the difference between two adjacent strokes. For example, the definition of `\varRightarrow` is:

```
\@multi@Arrow@def{varRightarrow}{3}\@TripleLinecap\@TripleRarrow{1}
```

`\@arrow@type {left cap}{right cap}{length}` : This draws a single-stroke arrow whose caps are *left cap* and *right cap* respectively and whose length is *length*. This is used by `\@arrow@def`, for example `\varrightarrow` is defined to be

```
\@arrow@type\@linecap\@rarrow{\arrow@len}
```

`\@Arrow@type {left cap}{right cap}{length}{height displacement}` : This draws a double-stroke arrow, the parameters have the same usage as in `\@Arrow@def`. This is used by `\@Arrow@def`, for example `\varRightarrow` is defined to be:

```
\@Arrow@type\@Linecap\@Rarrow{\Arrow@len}{1}
```

`\@multi@Arrow@type {number strokes}{left cap}{right cap}{length}{height displacement}` : This draws an arrow with a specified number of strokes. The usage of the parameters is identical to theirs in `\@multi@Arrow@def`. This is used by `\@multi@Arrow@def`, for example `\varRightarrow` is defined to be:

```
\@multi@Arrow@type{3}\@TripleLinecap\@TripleRarrow{\Arrow@len}{1.5}
```

`\@wide@accent {pdf code}` : This creates a wide accent, like `\varwidecheck`. The width of the drawing by the *pdf code* should be 1, and it should be filled not stroked (since the accent is transformed to stretch over the material beneath it). Again this macro should only be used to define wide accents. For example, the definition of `\varwidecheck` is:

```
\def\varwidecheck{\@wide@accent{0 1.3 m .5 -.4 1 1 1.3 1 1 1.6 1 .5 .3 1 0 1.6 1 f}}
```

`\pdf@drawing@macro {name}{pdf code}{width}{height}{depth}{horizontal skew}` : This creates a text mode symbol like `\lightning`. It is important that the *pdf code* fits inside the box created by *width*, *height*, and *depth* since the drawing is placed inside of an XForm and so anything outside the box will be cropped. The *horizontal skew* can be used to shift the symbol so that it fits horizontally inside the box. For example, the definition of `\lightning` is:

```
\pdf@drawing@macro{lightning} % The lightning symbol is drawn upright
{.86603 -.5 .5 .86603 0 0 cm % and rotated 30 degrees
 1 J 1 j .6 w
 -3 10 m -3 4.133975 1 0 5.866025 1 0 0 1 -1.125 1.5 1 0 0 1 1.125 1.5 1 S}
{4.2pt}{10.5pt}{.5pt}{.9pt}
```

`\pdf@drawing@math@macro {name}{pdf code}{width}{height}{depth}{skew}{style scaling}` : This creates a math mode symbol like `\divs`. The first few parameters are identical in use as `\pdf@drawing@macro`'s, and *style scaling* is used to set the scaling for the symbol in different math styles. *style scaling* should be three groups: the first group is the scaling used in *textstyle*, the second in *scriptstyle*, and the third in *scriptscriptstyle*. Each of these scalings should consist of two components: the fractional scaling and the decimal scaling. So for example if we'd like to scale it by 0.6 the scaling would be `\{{6 / 10}\}{0.6}`. This is necessary since `\dimexpr` doesn't play with decimals nicely, but `\pdfliteral` requires them. For example, the definition of `\divs` is:

```
\pdf@drawing@math@macro{@divs}
{1.3 w 1 j
 2.5 1 0 .1 re
 2.5 5 0 .1 re
 2.5 9 0 .1 re B}
{5.4pt}{10pt}{0pt}{.2pt}
{\{{1}\}{\{{7 / 10}\}{.7}}{\{{11 / 20}\}{.55}}
\def\divs{\mathrel{\mathop{\divs}}}% Make divs a relation
```

`\putsym {⟨main symbol⟩}{⟨secondary symbol⟩}` : This centers the *secondary symbol* over the *main symbol*, and can be used to create symbols like `\aint`. Note that doing this creates a symbol which acts like an Ord on the left side and whatever type of atom *main symbol* is on the right (glue-wise). So it may be necessary to add some math atom “hackery” around the `\putsym` in order to get the target glue. For example, the definition of `\aint` is:

```
\def\aint{\mathop{}\mathclose{}\putsym\int-}
```

The `\mathop{}\mathclose{}` makes it act like an Op on the left (the `\mathclose` removes any glue added on the right of the `\mathop`). Usually the definition is simpler, but this is slightly more complicated since `\int` has specially placed limits. Another example, this time the definition of `\bigdcup`:

```
\def\bigdcup{\mathop{\putsym{\bigcup}\cdotp}}
```

`\@skewedlim@op {⟨operator⟩}{⟨sup1⟩}{⟨sub1⟩}{⟨sup2⟩}{⟨sub2⟩}{⟨sup3⟩}{⟨sub3⟩}{⟨default limit⟩}` : This creates a large math operator with skewed limits, like `\int`. *operator* should be a math operator, *sup1* and *sub1* are the skews of the superscript and subscript of the operator, respectively under `\nolimits`. Similarly *sup2* and *sub2* are the skews for `\limits`, and *sup3* and *sub3* are the skews for the default limit (if this is not followed by `\limits` or `\nolimits`) which is given by *default limit*.

For example, `\@oiNint` is defined to be a macro which creates the shape of `\oiNint` (see below), and `\oiNint` is defined as

```
\def\oiNint#1{\@skewedlim@op{\mathop{\@oiNint{#1}}}{-4}{6}{-10}{10}{-4}{6}\nolimits}
```

`\putexsym {⟨symbol⟩}{⟨left cap⟩}{⟨right cap⟩}{⟨height displacement⟩}{⟨skew⟩}` : This draws a double stroked drawing on top of *symbol* whose caps are *left cap* and *right cap* with a height displacement (the half the space between strokes) of *height displacement*. *skew* alters the space between the end of *symbol* and where the double stroked drawing is drawn. For example, `\@oiNint`, which gives the shape of `\oiNint`, is defined as

```
\def\@oiNint#1{\putexsym{\iNint{#1}}\@BigLeftcirclecap\@BigRightcirclecap{2.5}{4}}
```

`\iNint` is a macro

```
\iNint{⟨N⟩}
```

which prints *N* integrals with a kern `\iNint@kern@` between each one.

`\@wide@operator {⟨name⟩}{⟨operator⟩}{⟨first cut⟩}{⟨second cut⟩}` : This creates an extendable operator of *operator* whose name is *name*, like `\suum`. *first cut* is a decimal value which is where on the width of *operator* to make the first slice, and similar for *second cut*. The extendable part of the new operator is the area between the two cuts. For example, the definition of `\suum` is:

```
\@wide@operator{\suum}{\sum{.52}{.6}}
```

You can see where the slices are for a wide operator using the `\@show@slices` macro, for example

```
\@show@slices{\suum}
```

gives:

These macros are not available for X<sub>E</sub>T<sub>E</sub>X.

## 3.2. The Dimensions

For fine-tuning of symbols, it may be useful to familiarize oneself with the various dimensions PDFMSYM utilizes for various purposes throughout its symbol definitions. Dimensions are all defined as macros, and are all dimensionless. If a dimension is defined as 1 then it corresponds to 1 in 10pt font.

`\@font@scale` The amount of scaling relative to 10pt, this is defined via `\pdfmsymsetscalefactor`.

`\vecc@w` The height of the arrows, similarly there is `\vecc@hw` which must be equal to half of `\vecc@w`.

<code>\vecc@skew</code>	PDFMSYM leaves a space of <code>\vecc@skew</code> between the ends of material and the endpoints of the vector on top or below the material.
<code>\vecc@X@s</code> <code>\vecc@X@sf</code>	<code>\vecc@X@s</code> is the ratio of the scaling factor (as a decimal) of the <code>X</code> math style ( <code>X</code> can be <code>displaystyle</code> , <code>textstyle</code> , etc.). Similarly <code>\vecc@X@sf</code> should be numerically equivalent to <code>\vecc@X@s</code> but written as a fraction. PDFMSYM scales (many, but not all, see <code>\exsym@X@s</code> and <code>\exsym@X@sf</code> ) math macros according to these values.
<code>\vecc@skip</code>	The amount of space between material and the vector symbol above or below it.
<code>\arrow@skip</code>	The math kerning to be used around an arrow. <code>\arrow@skip</code> must be defined as glue, eg <code>\mkern1mu</code> .
<code>\arrow@len</code>	The length of an arrow defined by <code>\@arrow@def</code> . <code>\arrow@len</code> is a unit, for example PDFMSYM defines it as <code>6</code> . This length does not include the lengths of the arrow caps.
<code>\long@arrow@len</code>	The length of a long arrow defined by <code>\@arrow@def</code> .
<code>\Arrow@len</code>	The length of a double stroked arrow defined by <code>\@Arrow@def</code> .
<code>\long@Arrow@len</code>	The length of a long double stroked arrow defined by <code>\@Arrow@def</code> .
<code>\xarrow@buffer</code>	The amount of extra arrow to add between the caps of an extendable arrow and when the above/below material begins.
<code>\accent@skew</code>	Analogous to <code>\vecc@skew</code> but for extendable accents.
<code>\accent@raise</code>	Analogous to <code>\vecc@skip</code> but for extendable accents.
<code>\exsym@X@s</code> <code>\exsym@X@sf</code>	Analogous to <code>\vecc@X@s</code> and <code>\vecc@X@sf</code> but used by <code>\putexsym</code> .
<code>\iNint@kern@</code>	The amount of kerning to put between integral signs in <code>\iNint</code> . This must be given as glue, eg. <code>\mkern-10mu\mathchoice{\mkern-5mu}{}{}{}</code> .