



eolang: L^AT_EX Package for Formulas and Graphs of EO Programming Language and φ -calculus*

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NB! You must run T_EX processor with `-shell-escape` option and you must have [Perl](#) installed. If you omit the `-shell-escape` option, the package will try to use cached files, if they exist. If they don't, compilation will fail. Thus, when you must prepare your document for a compilation without the `-shell-escape` option, run it locally with the option provided and then package all files (including the files in the `_eolang-*` directories) into a single ZIP archive. It is advised to use `tmpdir` package option in this case, in order to make the directory name not depend on the L^AT_EX engine.

If `-shell-escape` is set, this package won't work on Windows, because it uses POSIX command line interface.

1 Introduction

This package helps you print formulas of φ -calculus, which is a formal foundation of [EO](#) programming language. The calculus was introduced by Bugayenko (2021) and later formalized by Kudasov et al. (2022). Here is how you render a simple expression:

*The sources are in GitHub at [objectionary/eolang.sty](#)

```

1 app \mapsto []
2   \rho \mapsto \xi.b. 2, \alpha_0 | t \rightsquigarrow TRUE,
3   b \mapsto [\alpha_* \mapsto \dot{\Phi}.fn(56),
4   \varphi \mapsto \dot{\Phi}.string.trim(\xi),
5   \Delta \mapsto 01-FE-C3]],
6   x \mapsto [\lambda \mapsto \emptyset].
7
8 \documentclass{minimal}
9 \usepackage{eolang}
10 \begin{document}
11 \begin{phiquation*}
12 app -> [[ % it's abstract!
13   ^ !-> $ . b. ^{^2}, 0 / t ^> TRUE,
14   b -> [[ *-> Q . fn(56),
15     @ -> QQ . string . trim($),
16     D > 01-FE-C3 ]]]], \\
17 x -> [[ \lambda .. > ? ]].
18 \end{phiquation*}
19 \end{document}

```

`phiquation` (*env.*) The environment `phiquation` lets you write a φ -calculus expressions using simple plain-text notation, where:

- “@” maps to “ φ ” (`\varphi`),
- “~” maps to “ ρ ” (`\rho`),
- “\$” maps to “ ξ ” (`\xi`),
- “&” maps to “ σ ” (`\sigma`),
- “?” maps to “ \emptyset ” (`\varnothing`),
- “Q” maps to “ Φ ” (`\Phi`),
- “QQ” maps to “ $\dot{\Phi}$ ” (`\dot{\Phi}`),
- “->” maps to “ \mapsto ” (`\mapsto`),
- “~>” maps to “ \rightsquigarrow ” (`\phiWave`),
- “!->” maps to “ \rightarrow ” (`\phiConst`),
- “..>” maps to “ \mapsto ” (`\phiDotted`),
- “D>” maps to “ $\Delta \mapsto$ ” (`\Delta ..>`),
- “L>” maps to “ $\lambda \mapsto$ ” (`\lambda ..>`),
- “[[” maps to “[[” (`\llbracket`),
- ”]]” maps to ”]]” (`\rrbracket`),
- “==” maps to “ \equiv ” (`\equiv`),
- “| abc |” maps to “abc” (`\texttt{abc}`).

Also, a few symbols are supported for φ PU architecture:

- “<<” maps to “⟨” (`\langle`),
- “>>” maps to “⟩” (`\rangle`),
- “-abc>” maps to “ \xrightarrow{ABC} ” (`\phiSlot{abc}`),
- “:=” maps to “ \models ” (`\vDash`).

Before any arrow you can put a number, which will be rendered as `\alpha` with an index, for example `\phiiq{0->x}` will render “ $\alpha_0 \mapsto x$ ”. Instead of a number you can use asterix too.

You can append a slash and a title to the number of an attribute, such as `0/g->x`. this will render as $\alpha_0|g \mapsto x$. You can use fixed-width words too, for example `\phiiq{0/|f|->x}` will render as “ $\alpha_0|f \mapsto x$ ”. It’s also possible to use an asterix instead of a number, such that `\phiiq{*|g->x}` renders as “ $\alpha_*|g \mapsto x$ ”

Numbers are automatically converted to fixed-width font, no need to always decorate them with vertical bars.

`TRUE` and `FALSE` are automatically converted to fixed-width font too.

Object names are automatically converted to fixed-width font too, if they have more than one letter.

Texts in double quotes are automatically converted to fixed-width font too.

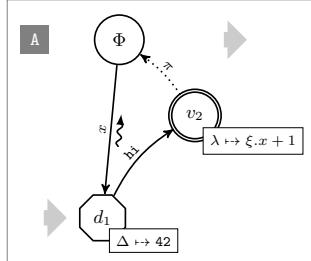
`\phiiq` The command `\phiiq` lets you inline a φ -calculus expressions using the same simple plain-text notation. You can use dollar sign directly too:

A simple object $x \mapsto [\varphi \mapsto y]$
is a decorator of the data object
 $y \mapsto [\Delta \mapsto 42]$.

```

4 \begin{document}
5 A simple object
6 \phiiq{x -> [[@ -> y]]} \\
7 is a decorator of
8 the data object \\
9 $y -> [[\Delta ..> 42]]$.
10 \end{document}
```

`sodg (env.)` The environment `sodg` allows you to draw a SODG graph:



```

1 \documentclass{standalone}
2 \usepackage{eolang}
3 \begin{document}
4 \begin{sodg}
5 v0 \\ v0==> \\ v0!!A
6 v1 xy:v0,-.8,2.8 data:42 tag:d_1
7 v0->v1 a:x rho \\ =>v1
8 v2 xy:v0,+1,+1 atom:\xi.x+1
9 v1->v2 a:|hi| bend:-15
10 v2->v0 pi bend:10 % a comment
11 \end{sodg}
12 \end{document}
```

The content of the environment is parsed line by line. Markers in each line are separated by a single space. The first marker is either a unique name of a vertex, like “`v1`” in the example above, or an edge, like “`v0->v1`.” All other markers are either unary like “`rho`” or binary like “`atom:$\xi.x+1$`.” Binary markers have two parts, separated by colon.

The following markers are supported for a vertex:

- “`tag:<math>`” puts a custom label `<math>` into the circle;
- “`data: [<box>]`” makes it a data vertex with an optional attached “`<box>`” (the content of the box may only be numeric data);
- “`atom: [<box>]`” makes it an atom with an optional attached “`<box>`” (the content of the box is a math formula);
- “`box:<txt>`” attaches a “`<box>`” to it;

- “`xy:<v>,<r>,<d>`” places this vertex in a position relative to the vertex “`<v>`,” shifting it right by “`<r>`” and down by “`<d>`” centimetres;
- “`+:<v>`” makes a copy of an existing vertex and all its kids;
- “`edgeless`” removes the border from the vertex;
- “`style:{...}`” adds this TikZ style to the vertex `\node`.

The following markers are supported for an edge:

- “`rho`” places a backward snake arrow to the edge,
- “`bend:<angle>`” bend it right by the amount of “`<angle>`,”
- “`a:<txt>`” attaches label “`<txt>`” to it,
- “`pi`” makes it dotted, with π label;
- “`style:{...}`” adds this TikZ style to the edge `\path`.

It is also possible to put transformation arrows to the graph, with the help of “`v0=>v1`” syntax. The arrow will be placed exactly between two vertices. You can also put an arrow from a vertex to the right, saying for example “`v3=>`”, or from the left to the vertex, by saying for example “`=>v5.`” If you want the arrow to stay further away from the vertex than usually, use a few “`=`” symbols, for example “`====>v0.`”

You can also put a marker at the left side of a vertex, using “`v5!A`” syntax, where “`v5`” is the vertex and “`A`” is the text in the marker. They are useful when you put a few graphs on a picture explaining how one graph is transformed to another one and so forth. You can make a distance between the vertex and the marker a bit larger by using a few exclamation marks, for example “`v5!!!A`” will make a distance three times bigger.

You can make a clone of an existing vertex together with all its dependants, by using this syntax: “`v0+a.`” Here, we make a copy of “`v0`” and call it “`v0a`.” See the example below.

Be aware, unrecognized markers are simply ignored, without any error reporting.

`\eolang` There is also a no-argument command `\eolang` to help you print the name of EO `\phic` language. It understands the anonymous package option and prints itself differently, to `\xmir` double-blind your paper. There is also `\phic` command to print the name of φ -calculus, also sensitive to anonymous mode. The macro `\xmir` prints “XMIR”.

In our research we use `XYZ`,
an experimental object-oriented
dataflow language, `α -calculus`, as its
formal foundation, and `XML+`—
its XML-based presentation.

```

3 \usepackage[anonymous]{eolang}
4 \begin{document}
5 In our research we use \eolang{}, \\
6 an experimental object-oriented \\
7 dataflow language, \phic{}, as its \\
8 formal foundation, and \xmir{} --- \\
9 its XML-based presentation.
10 \end{document}
```

Without the `anonymous` option there will be no orange color:

In our research we use EO, an experimental object-oriented dataflow language, φ -calculus, as its formal foundation, and XMIR — its XML-based presentation.

```

3 \usepackage{eolang}
4 \begin{document}
5 In our research we use \eolang{}, \\
6 an experimental object-oriented \\
7 dataflow language, \phic{}, as its \\
8 formal foundation, and \xmir{} --- \\
9 its XML-based presentation.
10 \end{document}
```

\phiConst A few simple commands are defined to help you render arrows. It is recommended **\phiWave** not to use them directly, but use \rightarrow instead. However, if you want to use **\phiConst**, **\phiDotted** wrap it in **\mathrel** for better display:

If x is an identifier and y is an object, then $x \rightarrow y$ makes y a constant, $x \rightsquigarrow y$ makes it a decoratee of an arbitrary number of objects, while $x \mapsto y$ makes it a special attribute.

```

6 If $x$ is an identifier and $y$ is
7 an object, then $x \phiConst y$ makes
8 $y$ a constant,
9 $x \phiWave y$ makes it a decoratee
10 of an arbitrary number of objects,
11 while $x \phiDotted y$ makes it
12 a special attribute.
```

\phiOset If you want to put a text over an arrow or under it, use **\phiOset** and **\phiUset** **\phiUset** respectively:

When the names of attributes and their values don't matter, we use an arrow with a star, for example:

$\star \rightarrow$.

```

6 When the names of attributes and their
7 values don't matter, we use an arrow
8 with a star, for example:
9 \begin{phiquation*}
10 [[ \phiOset{*}{\rightarrow} ]].
11 \end{phiquation*}
```

\phiMany Sometimes you may need to simplify the way you describe an object (the typesetting is a bit off, but this is not because of us, but because of [this](#)):

The expression $[\alpha_1 \mapsto x_1, \alpha_2 \mapsto x_2, \dots, \alpha_n \mapsto x_n]$ and expression $[\alpha_i \xrightarrow{\text{ }} x_i]$ are syntactically different but semantically equivalent.

```

6 The expression
7 \phiiq{[[ 1-> x_1,
8 2-> x_2, \dots,
9 \alpha_n -> x_n ]]}
10 and expression
11 \phiiq{[[ \alpha_i
12 \phiMany{->}{i=1}{n} x_i ]]}
13 are syntactically different but
14 semantically equivalent.
```

\phiSaveTo If you want to use **phiquation** or **sodg** environments inside **tabular** or any other **\sodgSaveTo** environment or command, you won't be able to do this, because **phiquation** and **sodg** are “verbatim” environments. **\phiSaveTo** and **\sodgSaveTo** commands will help you in this situation. You use them right before **\begin{phiquation}** or **\begin{sodg}** respectively — the content of the equation or the graph won't be rendered, but instead saved to the file. Later, inside **tabular**, you can use it through the **\input** macro (don't forget the **\parbox**):

Free:	$[x \mapsto \emptyset]$
Bound:	$[x \mapsto [\Delta \vdash 42]]$

```

5  \phiSaveTo{a}
6  \begin{phiquation*}
7  [[ x -> [[D>42]] ]]
8  \end{phiquation*}
9  \begin{tabular}{p{.5in}l}
10 Free: & $[[x -> ?]]$ \\
11 Bound: & \parbox{1in}{\input{a}} \\
12 \end{tabular}

```

`\eoAnon` You may want to hide some of the content with the help of the anonymous package option. The command `\eoAnon` may help you with this. It has two parameters: one mandatory and one optional. The mandatory one is the content you want to show and the optional one is the substitution we will render if the anonymous package option is set.

2 Package Options

`tmpdir` The default location of temp files is `_eolang`. You can change this with the help of the `tmpdir` package option:

```
\usepackage[tmpdir=/tmp/foo]{eolang}
```

`nodollar` You may disable the special treatment of the dollar sign by using the `nodollar` package option:

```
\usepackage[nodollar]{eolang}
```

`anonymous` You may anonymize `\eolang`, `\XMIR`, and `\phic` commands by using `anonymous` package option (they all use the `\eoAnon` command mentioned earlier):

```
\usepackage[anonymous]{eolang}
```

`noshell` You may prohibit any interactions with the shell by using the `noshell` option. This may be helpful when you send your document for outside processing and want to make sure the compilation won't break due to shell errors:

```
\usepackage[noshell]{eolang}
```

3 More Examples

The `phiquation` environment treats ends of line as signals to start new lines in the formula. If you don't want this to happen and want to parse the next line as the a continuation of the current line, you can use a single backslash as it's done here:

$\frac{x \mapsto [\varphi \mapsto y] \quad y \mapsto [z \mapsto 42]}{x.z \mapsto 42} R1$
--

```

6  \begin{phiquation*}
7  \dfrac \
8  {x->[@->y]} \quad y->[z->42]]} \
9  {x.z -> 42} \
10 \text{\sffamily R1}
11 \end{phiquation*}

```

This is how you can use `\dfrac` from [amsmath](#) for large inference rules, with the help of `\begin{split}` and `\end{split}`:

$$\frac{x \mapsto [\varphi \mapsto y, z \mapsto 42, \alpha_0 | g \mapsto \emptyset, \alpha_1 | \text{foo} \mapsto 42]}{\alpha_0 \mapsto [\psi \mapsto \text{hello}(12)], \alpha_1 \mapsto 42]}\text{R2.}$$

```

6 \begin{phiquation*}
7 \dfrac{\begin{array}{l}x \mapsto [\varphi \mapsto y, z \mapsto 42, \\ \alpha_0 | g \mapsto \emptyset, \alpha_1 | \text{foo} \mapsto 42]\end{array}}{\alpha_0 \mapsto [\psi \mapsto \text{hello}(12)], \\ \alpha_1 \mapsto 42]}\text{R2.}
8 \end{phiquation*}
9
10 \begin{array}{l}x \mapsto [\varphi \mapsto y, z \mapsto 42, \\ 0 / g \mapsto ?, 1 / \text{foo} \mapsto 42]\end{array}\text{R2.}
11 \end{array}\begin{array}{l}\end{array}
12 \begin{array}{l}x \mapsto [\varphi \mapsto y, z \mapsto ?, f \rightsquigarrow \text{pi}(\\ 0 \mapsto [\psi \mapsto \text{hello}(12)]), \\ 1 \mapsto 42]\end{array}\text{R2.}
13 \end{array}\begin{array}{l}\end{array}
14 \end{array}\begin{array}{l}\end{array}
15 \end{array}\begin{array}{l}\end{array}

```

You can use the `matrix` environment too, in order to group a few lines:

$$\text{foo} \mapsto \left\{ \begin{array}{c} \emptyset \\ [\lambda \mapsto \rho \times \xi. \alpha_0] \\ [\Delta \mapsto 42] \end{array} \right\}$$

```

5 \begin{phiquation*}
6 \text{foo} \rightarrow \left\{ \begin{array}{c} \emptyset \\ [\lambda \mapsto \rho \times \xi. \alpha_0] \\ [\Delta \mapsto 42] \end{array} \right\}
7 ? \\
8 [[ L \rightarrow \times \$.\alpha_0 ]] \\
9 [[ D \rightarrow 42 ]] \\
10 \end{matrix} \right\} \text{R2.}
11 \end{phiquation*}

```

The `cases` environment works too:

$$\beta \models \begin{cases} [v_2, \varphi \xrightarrow{\text{DTZD}} 42] \\ [v_{33}] \end{cases}$$

```

5 \begin{phiquation*}
6 \beta := \begin{cases} [v_2, \varphi \xrightarrow{\text{DTZD}} 42] \\ [v_{33}] \end{cases}
7 \end{phiquation*}
8 \end{document}

```

The `phiquation` environment may be used together with the [acmart](#) package:

$$\begin{aligned} x &\mapsto [] \\ y &\mapsto [] \\ z &\mapsto \xi, f \mapsto \emptyset]], \\ \beta_1 &\models [\psi \xrightarrow{\text{WAIT}} \emptyset]. \end{aligned}$$

```

1 \documentclass{acmart}
2 \usepackage{eolang}
3 \thispagestyle{empty}
4 \begin{document}
5 \begin{phiquation*}
6 x \rightarrow []
7 y \rightarrow []
8 z \mapsto \xi, f \mapsto \emptyset ]], \\
9 \beta_1 := [\psi \xrightarrow{\text{WAIT}} \emptyset].
10 \end{phiquation*}
11 \end{document}

```

It's possible to use `\label` inside the `phiquation` environment (pay attention to how you can disable our custom parsing of math formulas by means of curled brackets around the “4” number):

Discriminant can be calculated using the following simple formula:

$$D = b^2 - 4ac. \quad (1)$$

Eq. 1 is also widely used in number theory and polynomial factoring.

6 Discriminant can be calculated using
 7 the following simple formula:
 8 `\begin{phiquation}`
 9 `D = b{^2} - {4}ac.`
 10 `\label{d}`
 11 `\end{phiquation}`
 12 Eq. `\ref{d}` is also widely used in
 13 number theory and polynomial factoring.

You can add comments to your equations, using the `&&` command (pay attention, the text inside `\text{}` is not processed and treated like a plain text):

$[\alpha_0 \mapsto x]$	This is formation
$[\alpha_0 \mapsto \emptyset]$	Abstraction
$x(\Delta \mapsto 42)$	Application

6 `\begin{phiquation*}`
 7 `[[0->x]] && \text{This is formation}`
 8 `[[0->?]] && \text{Abstraction}`
 9 `x(D>42) && \text{Application}`
 10 `\end{phiquation*}`

If you don't use `nodollar` package option, you can still use normal parsing of the dollar sign, by means of `\(...\)` syntax:

The object formation $[\alpha_0 \mapsto x]$ may be replaced with a formula $Q \times a^2$.

6 The object formation `$[[0->x]]$`
 7 may be replaced with a formula
 8 `\(Q \times a^2 \)`.

The `phiquation` environment will automatically align formulas by the first arrow, if there are only left-aligned formulas:

$x(\pi) \mapsto [\lambda \mapsto f_1],$
 $x(a, b, c) \mapsto [\alpha_0 \mapsto \emptyset, \varphi \mapsto \text{hello}(\xi), x \mapsto \text{FALSE}],$
 $\Delta = 43-09,$
 $x(y) \equiv x(\alpha_0 \mapsto y).$

5 `\begin{phiquation*}`
 6 `x(\pi) -> [[\lambda ..> f_1]], \\`
 7 `x(a,b,c) -> [[\alpha_0 -> ?, \ \\`
 8 `@ -> \hello\($), x -> |\text{FALSE}|]], \\`
 9 `\Delta = |43-09|,`
 10 `x(y) == x(0-> y).`
 11 `\end{phiquation*}`

If not a single line is indented in `phiquation`, all formulas will be centered:

$[b \mapsto \emptyset],$
 $[\varphi \mapsto \text{TRUE}, \Delta \mapsto 42],$
 $\psi = \langle \pi, 42 \rangle.$

5 `\begin{phiquation*}`
 6 `[[b -> ?]],`
 7 `[[@ -> \text{TRUE}, \Delta ..> 42]], \\`
 8 `\psi = << \pi, 42 >>.`
 9 `\end{phiquation*}`

It is possible to use "manual splitting" mode in the `phiquation` environment by starting the body with `\begin{split}`:

```

 $x(\pi) \mapsto 4$ 
 $x(a, b, c) \mapsto [[\alpha_0 \mapsto \emptyset]]$ 

```

```

5 \begin{phiquation*}
6 \begin{split}
7 x(\pi) & \rightarrow 4 \\
8 x(a,b,c) & \rightarrow [[\alpha_0 \rightarrow ?]] \\
9 \end{split}
10 \end{phiquation*}

```

When necessary to use a percentage sign, prepend it with a backward slash:

```

x \mapsto sprintf("Hello, %s!", name)

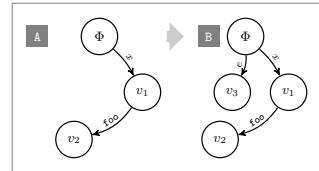
```

```

5 \begin{phiquation*}
6 x \rightarrow sprintf("Hello, \%s!", name)
7 \end{phiquation*}
8 \end{document}

```

You can make a copy of a vertex together with its kids:

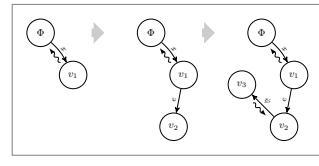


```

5 \begin{sodg}
6 v0 \\
7 v1 xy:v0,.7,1
8 v0->v1 a:x bend:-10
9 v2 xy:v1,-1.3,.8
10 v1->v2 a:|foo| bend:-20
11 v0+a xy:v0,3,0
12 v3a xy:v0a,-.7,1
13 v0a->v3a a:e bend:-15
14 v0=>v0a \\
15 \end{sodg}

```

You can make a copy from a copy:

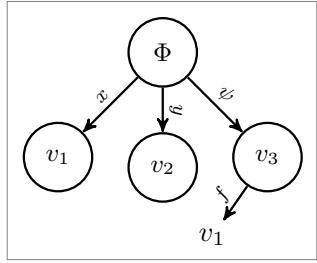


```

5 \begin{sodg}
6 v0
7 v1 xy:v0,.7,1
8 v0->v1 a:x bend:-10 rho
9 v0+a xy:v0,3,0 \\
10 v2a xy:v1a,-.8,1.3
11 v1a->v2a a:e
12 v0a+b xy:v0a,3,0 \\
13 v3b xy:v2b,-1,-1
14 v2b->v3b a:\psi{} rho
15 \end{sodg}

```

You can have “broken” edges, using “break” attribute of an edge. The attribute must have a value, which is the percentage of the path between vertices that the arrow should take (can’t be more than 80 and less than 20). This may be convenient when you can’t fit all edges into the graph, for example:

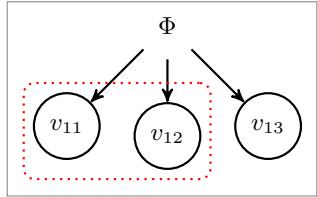


```

5 \begin{sodg}
6 v0
7 v1 xy:v0,-1,1
8 v0->v1 a:x
9 v2 xy:v0,0,1
10 v0->v2 a:y
11 v3 xy:v0,1,1
12 v0->v3 a:\psi{}
13 v3->v1 a:f bend:-75 break:30
14 \end{sodg}

```

You can add [TikZ](#) commands to `sodg` graph, for example:

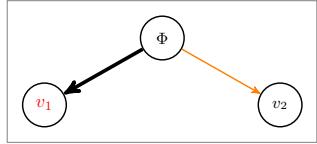


```

6 \begin{sodg}
7 v0 edgeless
8 v11 xy:v0,-1,1 \\ v0->v11
9 v12 xy:v0,0,1 \\ v0->v12
10 v13 xy:v0,1,1 \\ v0->v13
11 \node[draw=red,rounded corners,
12 dotted,fit=(v11) (v12)] {};
13 \end{sodg}

```

You can modify TikZ style yourself (make sure `style:` stays at the end of the line!), for example:



```

6 \begin{sodg}
7 v0
8 v1 xy:v0,-2,1 style:font=\color{red}
9 v2 xy:v0,2,1
10 v0->v1 style:line width=2pt
11 v0->v2 style:draw=orange
12 \end{sodg}

```

4 Implementation

First, we include a few packages. We need [stmaryrd](#) for `\llbracket` and `\rrbracket` commands:

```
1 \RequirePackage{stmaryrd}
```

We need [amsmath](#) for `equation*` environment:

```
2 \RequirePackage{amsmath}
```

We need [amssymb](#) for `\varnothing` command. We disable `\Bbbk` because it may conflict with some packages from [acmart](#):

```
3 \let\Bbbk\relax\RequirePackage{amssymb}
```

We need [fancyvrb](#) for `\VerbatimEnvironment` command:

```
4 \RequirePackage{fancyvrb}
```

We need [iexec](#) for executing Perl scripts:

```
5 \ifdefined\oolang@noshell\else\RequirePackage{iexec}\fi
```

Then, we process package options:

```
6 \RequirePackage{pgfopts}
7 \RequirePackage{ifluatex}
8 \RequirePackage{ifxetex}
9 \pgfkeys{
10   /eolang/.cd,
11   tmpdir/.store in=\eolang@tmpdir,
12   tmpdir/.default=_eolang@ifxetex-xe\else\ifluatex-lua\fi\fi,
13   nocomments/.store in=\eolang@nocomments,
14   anonymous/.store in=\eolang@anonymous,
15   noshell/.store in=\eolang@noshell,
16   tmpdir
17 }
18 \ProcessPgfPackageOptions{/eolang}
```

Then, we make a directory where all temporary files will be kept:

```
19 \makeatletter
20 \ifdefined\eolang@noshell\else\RequirePackage{shellesc}\fi
21 \IfFileExists
22   {\eolang@tmpdir/\jobname}
23   {\message{eolang: Temporary directory "\eolang@tmpdir/\jobname"
24     already exists``J}}
25 {
26   \ifdefined\eolang@noshell
27     \message{eolang: Temporary directory "\eolang@tmpdir/\jobname"
28       is not created, because of the "noshell" package option,
29       most probably the compilation will fail later``J}
30   \else
31     \ifnum\ShellEscapeStatus=1
32       \iexec[null]{mkdir -p "\eolang@tmpdir/\jobname"}
33     \else
34       \message{eolang: Temporary directory "\eolang@tmpdir/\jobname"
35         is not created, because -shell-escape is not set, and
36         it doesn't exist, most probably the compilation
37         will fail later``J}
38     \fi
39   \fi
40 }
41 \makeatother
```

\eolang@lineno Then, we define an internal counter to protect line number from changing:

```
42 \makeatletter\newcounter{eolang@lineno}\makeatother
```

\eolang@mdfive Then, we define a command for MD5 hash calculating of a file:

```
43 \RequirePackage{pdftexcmds}
44 \makeatletter
45 \newcommand{\eolang@mdfive}[1]{\pdf@filemdfivesum{#1}}
46 \makeatother
```

-phi.pl Then, we create a Perl script for phiuation processing using VerbatimOut environment from [fancyvrb](#):

```
47 \makeatletter
48 \ifdefined\eolang@noshell
49   \message{eolang: Perl script is not going to be created,
```

```

50 at "\eolang@tmpdir/\jobname-phi.pl" because of the "noshell"
51 package option^J}
52 \else
53 \openin 15=\eolang@tmpdir/\jobname-phi.pl
54 \ifeof 15
55 \message{eolang: Perl script is going to be created,
56 because it is absent at "\eolang@tmpdir/\jobname-phi.pl",
57 but if -shell-escape is not set, the compilation will
58 most likely fail now^J}
59 \begin{VerbatimOut}{\eolang@tmpdir/\jobname-phi.pl}
60 $macro = $ARGV[0];
61 open(my $fh, '<', $ARGV[1]);
62 my $tex; { local $/; $tex = <$fh>; }
63 print "% This file is auto-generated by 0.18.1\n";
64 print '% There are ', length($tex),
65   ' chars in the input: ', $ARGV[1], "\n";
66 print '% ---', "\n";
67 if (index($tex, "\t") > 0) {
68   print "TABS are prohibited!";
69   exit 1;
70 }
71 my @lines = split (/\\n/g, $tex);
72 foreach my $t (@lines) {
73   print '% ', $t, "\n";
74 }
75 print '% ---', "\n";
76 $tex =~ s/(?<!\\).*\n/n/g;
77 $tex =~ s/^\\s+|\\s+$//g;
78 my $splitting = $tex =~ /\\begin{split}/;
79 if ($splitting) {
80   print '% The manual splitting mode is ON since \\begin{split} started the text' . "\n";
81 }
82 my $indents = $tex =~ /\\n+/g;
83 my $gathered = (0 == $indents);
84 if ($gathered) {
85   if ($splitting) {
86     print '% The "gathered" is NOT used because of manual splitting' . "\n";
87     $gathered = 0;
88   } else {
89     print '% The "gathered" is used since all lines are left-aligned' . "\n";
90   }
91 } else {
92   print '% The "gathered" is NOT used because ' .
93     $indents . " lines are indented\n";
94 }
95 my $align = 0;
96 print '% The "align" is NOT used by default' . "\n";
97 if (index($tex, '\\&&') >= 0) {
98   $macro =~ s/equation/align/g;
99   $align = 1;
100  print '% The "align" is used because of && seen in the text' . "\n";
101 }
102 if ($macro ne 'phiq') {
103   if (not $splitting) {

```

```

104     $tex =~ s/\\\\n/n/g;
105     $tex =~ s/\\\\n\$*/g;
106 }
107 $tex =~ s/\n*(\\label{[^}]+})\\n*/\\1/g;
108 $tex =~ s/\\n{3,}\\n\\n/g;
109 }
110 my @texts = ();
111 sub trep {
112     my ($s) = @_;
113     my $open = 0;
114     my $p = 0;
115     for (; $p < length($s); $p++) {
116         $c = substr($s, $p, 1);
117         if ($c eq '}') {
118             if ($open eq 0) {
119                 last;
120             }
121             $open--;
122         }
123         if ($c eq '{') {
124             $open++;
125         }
126     }
127     push(@texts, substr($s, 0, $p));
128     return '{TEXT' . (0+@texts - 1) . '}' . substr($s, $p + 1);
129 }
130 $tex =~ s/\\text{(.+)}treп("'$1")/ge;
131 if (not $splitting) {
132     $tex =~ s/(?!{&})&(?!{&})/\\sigma{}/g;
133 }
134 $tex =~ s/([~\\{a-z0-9}]|^)QQ(?![a-z0-9])/\\dot{\\Phi{}}/g;
135 $tex =~ s/([~\\{a-z0-9}]|^)Q(?![a-z0-9])/\\Phi{}/g;
136 $tex =~ s/([~\\{a-z0-9}]|^)D>/\\Delta{}..>/g;
137 $tex =~ s/([~\\{a-z0-9}]|^)L>/\\lambda{}..>/g;
138 $tex =~ s/"([~"]+)"/"\\\"|/g;
139 $tex =~ s/^(?=<[\\s](\\[,.\\]/))(\\[a-zA-Z][a-z0-9]+)(?=\\s)(\\[,.\\]|$)/\\2/g;
140 $tex =~ s/([~_~]|^)([0-9]+|\\*)\\/(\\/?[a-z]+\\|[a-z]+\\|)
141     (->|\\.\\.>|^>|=|->)/\\alpha_{2}\\vert{}\\3\\space{}\\4/xg;
142 $tex =~ s/([~_~]|^)([0-9]+|\\*)
143     (->|\\.\\.>|^>|=|->)/\\alpha_{2}\\space{}\\3/xg;
144 if ($macro ne 'phiq') {
145     if (not $splitting) {
146         $tex =~ s/\\begin{split}\\n//\\begin{split}&/g;
147         $tex =~ s/\\n\\s*\\end{split}\\n//\\end{split}/g;
148         $tex =~ s/\\n\\n//\\&/g;
149         $tex =~ s/\\n//\\phiEOL{}\\n&/g;
150         $tex =~ s/\\\\$/g;
151         $tex =~ s/\\\\\\\\\\\\\\n/g;
152         $tex =~ s/([~\\s])\\s{2}([~\\s])/\\1 \\2/g;
153         $tex =~ s/\\s{2}/ \\quad{}/g;
154         $tex = '&' . $tex;
155     }
156     my $lead = '[~\\s]+\\s(?:->|=|=|=|=)=\\s';
157     my @leads = $tex =~ /\\$lead/g;

```

```

158 my @eols = $tex =~ /&/g;
159 if (0+@leads == 0+@eols && 0+@eols > 1) {
160     $tex =~ s/&(${lead})/\1&/g;
161     $gathered = 0;
162     print '% The "gathered" is NOT used because all ' .
163         (0+@eols) . ' lines are ' . (0+@leads) . " leads\n";
164 }
165 }
166 if ($macro ne 'phiq') {
167     sub strip_tabs {
168         my ($env, $tex) = @_;
169         $tex =~ s/&//g;
170         return "\begin{$env} $tex \end{$env}";
171     }
172     foreach my $e ('matrix', 'cases')) {
173         $tex =~ s/\begin{((Q)e(E)*?)\}(.)\end{(\Q$e\E)*?}/strip_tabs($1, $2)/sge;
174     }
175 }
176 $tex =~ s/$/\xi{}/g;
177 $tex =~ s/(?<!{ })^(?!\{)/\rho{}/g;
178 $tex =~ s/[\[/\llbracket\mathbin{}/g;
179 $tex =~ s/] ]/[\mathbin{}/rrbracket{}/g;
180 $tex =~ s/([\s,>())([0-9A-F]{2}(?:-[0-9A-F]{2})+|[0-9]+(?:\.[0-9]+)?)(?!{) /1|2/xg;
181 $tex =~ s/TRUE/|TRUE|/g;
182 $tex =~ s/FALSE/|FALSE|/g;
183 $tex =~ s/^\?/\\varnothing{}/g;
184 $tex =~ s/@/\\varphi{}/g;
185 $tex =~ s/-([a-z]+)>/\\mathrel{\\phiSlot{\1}}/g;
186 $tex =~ s/!->/\\mathbin{\\phiConst}/g;
187 $tex =~ s/->/\\mathbin{\\mapsto}/g;
188 $tex =~ s/~/>/\\mathbin{\\phiWave}/g;
189 $tex =~ s/:=/\\mathrel{\\vDash}/g;
190 $tex =~ s/==/\\mathrel{\\equiv}/g;
191 $tex =~ s/.\.>/\\mathbin{\\phiDotted}/g;
192 $tex =~ s/(<|>)/\\langle/g;
193 $tex =~ s/(>|<)/\\rangle/g;
194 $tex =~ s/|/{2,}|/g;
195 $tex =~ s/\\|{2,}\\|/g;
196 $tex =~ s/\\|([^\|]+)\\|/\\textnormal{\\texttt{\1}}/g;
197 $tex =~ s/\\{TEXT(\d+)\\}/'\\text{' . @texts[$1] . "'};/ge;
198 if ($macro eq 'phiq') {
199     print '\\(' if ($tex ne '');
200 } else {
201     print '\\begin{', $macro, "\\n";
202     if (not($align)) {
203         if ($gathered) {
204             print '\\begin{gathered}' . "\\n";
205         } elsif (not $splitting) {
206             print '\\begin{split}' . "\\n";
207         }
208     }
209 }
210 if ($gathered and not($align)) {
211     $tex =~ s/^&//g;

```

```

212 $tex =~ s/\n&/\n/g;
213 }
214 print $tex;
215 if ($macro eq 'phiq') {
216   print ')' if ($tex ne '');
217 } else {
218   if (not($align)) {
219     if ($gathered) {
220       print "\n" . '\end{gathered}';
221     } elsif (not $splitting) {
222       print "\n" . '\end{split}';
223     }
224   }
225   print "\n" . '\end{' . $macro . '}';
226 }
227 print '\endinput';
228 \end{VerbatimOut}
229 \message{eolang: File with Perl script
230   '\eolang@tmpdir/\jobname-phi.pl' saved^^J}
231 \else
232   \message{eolang: Perl script already exists at
233     "\eolang@tmpdir/\jobname-phi.pl"^^J}
234 \fi
235 \closein 15
236 \fi
237 \makeatother

```

\phiSaveTo Then, we define the `\phiSaveTo` command to instruct the phiuation environment that the output should not be sent to the document but saved to the file instead:

```

238 \makeatletter
239 \newcommand\phiSaveTo[1]{\def\eolang@phiSaveTo{\#1}}
240 \makeatother

```

\eolang@ifabsent Then, we define the `\eolang@ifabsent` command, which if a given file is absent, runs a processing command, otherwise just inputs it:

```

241 \makeatletter
242 \newcommand\eolang@ifabsent[2]{%
243   \IfFileExists
244     {\#1}
245     {%
246       \message{eolang: File "#1" already exists ^^J}%
247       \input{\#1}%
248     }%
249     \ifdef{\eolang@noshell}%
250       \message{eolang: Shell processing is disabled^^J}%
251     \else%
252       \ifnum\ShellEscapeStatus=1\else%
253         \message{eolang: The -shell-escape command line
254           option is not provided, most probably compilation
255           will fail now:^^J}%
256       \fi%
257       #2%
258     \fi%
259   }%

```

```

260 }
261 \makeatother

```

`phiquation` Then, we define the `phiquation` and the `phiquation*` environments through a supplementary `\eolang@process` command:

```

262 \makeatletter\newcommand{\eolang@process}[1]{
263   \def\hash{\eolang@mdfive
264     {\eolang@tmpdir/\jobname/phiquation.tex}-\the\inputlineno}%
265   \eolang@ifabsent
266     {\eolang@tmpdir/\jobname/\hash-phiquation-post.tex}
267   {%
268     \iexec>null{cp "\eolang@tmpdir/\jobname/phiquation.tex"
269       "\eolang@tmpdir/\jobname/\hash-phiquation.tex"}%
270     \message{Start parsing 'phi' at line no. \the\inputlineno^J}
271     \iexec[trace,stdout=\eolang@tmpdir/\jobname/\hash-phiquation-post.tex]{%
272       perl "\eolang@tmpdir/\jobname-phi.pl"
273       '#1,
274       "\eolang@tmpdir/\jobname/\hash-phiquation.tex"
275       \ifdefined\eolang@nocomments | perl -pe 's/.*(\n|$)//g'\fi
276       \ifdefined\eolang@phiSaveTo > \eolang@phiSaveTo\fi}%
277   }%
278   \setcounter{FancyVerbLine}{\value{\eolang@lineno}}%
279   \def\eolang@phiSaveTo{\relax}%
280 }
281 %
282 \newenvironment{phiquation}*{%
283 {\catcode`|=12 \VerbatimEnvironment%
284 \setcounter{\eolang@lineno}{\value{FancyVerbLine}}%
285 \begin{VerbatimOut}%
286   {\eolang@tmpdir/\jobname/phiquation.tex}%
287 {\end{VerbatimOut}\eolang@process{equation*}}%
288 %
289 \newenvironment{phiquation}{%
290 {\catcode`|=12 \VerbatimEnvironment%
291 \setcounter{\eolang@lineno}{\value{FancyVerbLine}}%
292 \begin{VerbatimOut}%
293   {\eolang@tmpdir/\jobname/phiquation.tex}%
294 {\end{VerbatimOut}\eolang@process{equation}}%
295 \makeatother

```

`\phiq` Then, we define `\phiq` command:

```

296 \RequirePackage{xstring}
297 \makeatletter\newcommand{\phiq}[1]{%
298   \StrSubstitute{\detokenize{\#1}}{'}{"'"}[\clean]%
299   \def\hash{\pdf@mdfivesum{\clean}-\the\inputlineno}%
300   \ifdefined\eolang@nodollar\else\catcode`\$=3 \fi%
301   \eolang@ifabsent
302     {\eolang@tmpdir/\jobname/\hash-phiq-post.tex}
303   {%
304     \iexec[log,trace,quiet,stdout=\eolang@tmpdir/\jobname/phiq.tex]{%
305       /bin/echo '\clean'}%
306     \iexec[quiet,null]{cp "\eolang@tmpdir/\jobname/phiq.tex"
307       "\eolang@tmpdir/\jobname/\hash-phiq.tex"}%
308     \iexec[trace,stdout=\eolang@tmpdir/\jobname/\hash-phiq-post.tex]{%

```

```

309      perl \eolang@tmpdir/\jobname-phi.pl 'phiq'
310      "\eolang@tmpdir/\jobname/\hash-phiq.tex"
311      \ifdefined\eolang@nocomments | perl -pe 's/^.*(\\n|$)//g' \fi}%
312      \message{\eolang: Parsed 'phiq' at line no. \the\inputlineno^{^J}}%
313  }%
314 \ifdefined\eolang@nodollar\else\catcode`\$\active\fi%
315 }\makeatother

```

`nodollar` Then, we redefine dollar sign:

```

316 \ifdefined\eolang@nodollar\else
317   \begingroup
318   \catcode`\$=\active
319   \protected\gdef$#1${\phiq{#1}}
320   \endgroup
321   \AtBeginDocument{\catcode`\$=\active}
322 \fi

```

`-sodg.pl` Then, we create a Perl script for `sodg` graphs processing using `VerbatimOut` from [fancyvrb](#):

```

323 \makeatletter
324 \ifdefined\eolang@noshell
325 \message{\eolang: Perl script is not going to be created
326   at "\eolang@tmpdir/\jobname-sodg.pl", because of the
327   "noshell" package option^{^J}}
328 \else
329 \openin 15=\eolang@tmpdir/\jobname-sodg.pl
330 \ifeof 15
331 \message{\eolang: Perl script is going to be created,
332   because it is absent at "\eolang@tmpdir/\jobname-sodg.pl",
333   but if -shell-escape is not set, the compilation will
334   most likely fail now^{^J}}
335 \begin{VerbatimOut}{\eolang@tmpdir/\jobname-sodg.pl}
336 sub num {
337   my ($i) = @_;
338   $i =~ s/(^+|-)\./\10./g;
339   return $i;
340 }
341 sub fmt {
342   my ($tex) = @_;
343   $tex =~ s/\\|([^\|]+)\\|/\\textnormal{\\texttt{\\1}}/g;
344   return $tex;
345 }
346 sub toem {
347   my ($cm) = @_;
348   return $cm * 2.8;
349 }
350 sub vertex {
351   my ($v) = @_;
352   if (index($v, 'v0') == 0) {
353     return '\Phi';
354   } else {
355     $v =~ s/^v/v_/g;
356     $v =~ s/[^\d]$/g;
357     return $v . '}';

```

```

358 }
359 }
360 sub tailor {
361   my ($t, $m) = @_;
362   $t =~ s/<([A-Z]?{$m}[A-Z]?)>([>]+)>/\2/g;
363   $t =~ s/<[A-Z]+:[>]+>//g;
364   return $t;
365 }
366 open(my $fh, '<', $ARGV[0]);
367 my $tex; { local $/; $tex = <$fh>; }
368 if (index($tex, "\t") > 0) {
369   print "TABS are prohibited!";
370   exit 1;
371 }
372 print '% This file is auto-generated', "\n\n";
373 print '% --- there are ', length($tex),
374   ' chars in the input (' , $ARGV[0], "):\n";
375 foreach my $t (split (/\\n/g, $tex)) {
376   print '% ', $t, "\n";
377 }
378 print "% ---\n";
379 $tex =~ s/\\\\\\n/g;
380 $tex =~ s/\\\\n//g;
381 $tex =~ s/(\\\[a-zA-Z]+)\\s+/\1/g;
382 $tex =~ s/\\n{2,}/\\n/g;
383 my @cmds = split (/\\n/g, $tex);
384 print '% --- before processing: . "\n";
385 foreach my $t (split (/\\n/g, $tex)) {
386   print '% ', $t, "\n";
387 }
388 print '% ---';
389 print ' ( . (0+@cmds) . " lines)\n';
390 print '\\begin{picture}', "\n";
391 for (my $c = 0; $c < 0+@cmds; $c++) {
392   my $cmd = $cmds[$c];
393   $cmd =~ s/^\\s+//g;
394   $cmd =~ s/(?<!\\)%.*///g;
395   my ($head, $tail) = split( / /, $cmd, 2);
396   my %opts = {};
397   my ($body, $style) = split( /style:/, $tail, 2);
398   $opts{'style'} = $style;
399   $tail = $body;
400   foreach my $p (split( / /, $tail)) {
401     my ($q, $t) = split( /:/, $p);
402     $opts{$q} = $t;
403   }
404   if (index($head, '\\') == 0) {
405     print $cmd;
406   } elsif (index($head, '->') >= 0) {
407     my $draw = '\\draw[';
408     if (exists $opts{'pi'}) {
409       $draw = $draw . '<MB:phi-pi><F:draw=none>';
410       if (not exists $opts{'a'}) {
411         $opts{'a'} = '\\pi';

```

```

412     }
413 }
414 if (exists $opts{'rho'} and not(exists $opts{'bend'})) {
415     $draw = $draw . '<MB:,phi-rho>';
416 }
417 $draw = $draw . ',' . $opts{'style'} . ']';
418 my ($from, $to) = split (/-/ , $head);
419 $draw = $draw . " ($from)" ;
420 if (exists $opts{'bend'}) {
421     $draw = $draw . 'edge [<F:draw=none><MF:,bend right=' .
422         num($opts{'bend'}) . ']';
423     if (exists $opts{'rho'}) {
424         $draw = $draw . '<MB:,phi-rho>';
425     }
426     $draw = $draw . ']';
427 } else {
428     $draw = $draw . '--';
429 }
430 if (exists $opts{'a'}) {
431     my $a = $opts{'a'};
432     if (index($a, '$') == -1) {
433         $a = '$' . fmt($a) . '$';
434     } else {
435         $a = fmt($a);
436     }
437     $draw = $draw . '<MB: node [phi-attr] {' . $a . '}>';
438 }
439 if (exists $opts{'break'}) {
440     $draw = $draw . '<F: coordinate [pos=' .
441         ($opts{'break'} / 100) . '] (break)>';
442 }
443 $draw = $draw . " (<MF:$to><B:break-v>) ";
444 if (exists $opts{'break'}) {
445     print tailor($draw, 'F') . ";" . "\n";
446     print '\node[outer sep=' . toem(0.1) . 'em,inner sep=0em] ' .
447         'at (break) (break-v) {$' . vertex($to) .
448         '$};' . "\n";
449     print ' ' . tailor($draw, 'B');
450 } else {
451     print tailor($draw, 'M');
452 }
453 } elsif (index($head, '>=') >= 0) {
454     my ($from, $to) = split (/=>/ , $head);
455     my $size = () = $head =~ /=/g;
456     if ($from eq '') {
457         print '\node [phi-arrow, left=' . toem($size * 0.6) . 'em of ' .
458             $to . '.center]';
459     } elsif ($to eq '') {
460         print '\node [phi-arrow, right=' . toem($size * 0.6) . 'em of ' .
461             $from . '.center]';
462     } else {
463         print '\node [phi-arrow] at ($(' .
464             $from . ')!0.5!( ' . $to . ')$)';
465     }

```

```

466     print '{}';
467 } elsif (index($head, '!') >= 0) {
468     my ($v, $marker) = split (/!/, $head);
469     my $size = () = $head =~ !/g;
470     print '\node [phi-marker, left=' .
471         toem($size * 0.6) . 'em of ' .
472         $v . '.center]{' . fmt($marker) . '}';
473 } elsif (index($head, '+') >= 0) {
474     my ($v, $suffix) = split (/+/, $head);
475     my @friends = ($v);
476     foreach my $c (@cmds) {
477         $e = $c;
478         $e =~ s/^s+//g;
479         my $h = $e;
480         $h = substr($e, 0, index($e, ' ')) if index($e, ' ') >= 0;
481         foreach my $f (@friends) {
482             my $add = '';
483             if (index($h, $f . '->') >= 0) {
484                 $add = substr($h, index($h, '->') + 2);
485             }
486             if ($h =~ /->\Q${f}\E/) {
487                 $add = substr($h, 0, index($h, '->'));
488             }
489             if (index($e, ' xy:' . $f . ',') >= 0) {
490                 $add = $h;
491             }
492             if (index($add, '+') == -1
493                 and $add ne ''
494                 and not(grep(/^\Q${add}\E$/, @friends))) {
495                 push(@friends, $add);
496             }
497         }
498     }
499     my @extra = ();
500     foreach my $e (@cmds) {
501         $m = $e;
502         if ($m =~ /^s*\Q${v}\E\s/) {
503             next;
504         }
505         if ($m =~ /\s*[^\s]+/+ and not($m =~ /\s*\Q${head}\E\s/)) {
506             next;
507         }
508         foreach my $f (@friends) {
509             my $h = $f;
510             $h =~ s/[a-z]$///g;
511             if ($m =~ s/^(\s*)\Q${f}\E/+^\Q${suffix}\E\s?/\1${h}${suffix} /g) {
512                 last;
513             }
514             $m =~ s/^(\s*)\Q${f}\E\s/\1${h}${suffix} /g;
515             $m =~ s/^(\s*)\Q${f}\E->/\1${h}${suffix}->/g;
516             $m =~ s/\sxy:\Q${f}\E,/ xy:${h}${suffix},/g;
517             $m =~ s/->\Q${f}\E\s/->${h}${suffix} /g;
518         }
519         if ($m ne $e) {

```

```

520      push(@extra, ' ' . $m);
521    }
522  }
523 splice(@extra, 0, 0, @extra[-1]);
524 splice(@extra, -1, 1);
525 splice(@extra, 0, 0, '% clone of ' . $v . ' (' . $head .
526   '), friends: [' . join(',', @friends) . '] in ' .
527   '(0+@cmds) . ' lines');
528 splice(@cmds, $c, 1, @extra);
529 print '% cloned ' . $v . ' at line no.' . $c .
530   ' (+' . (0+@extra) . ' lines -> ' .
531   '(0+@cmds) . ' lines total)';
532 } elsif ($head =~ /~[0-9]+[a-z]?$/) {
533   print '\node[';
534   if (exists $opts{'xy'}) {
535     my ($v, $right, $down) = split(/,/, $opts{'xy'});
536     my $loc = '';
537     if ($down > 0) {
538       $loc = 'below';
539     } elsif ($down < 0) {
540       $loc = 'above';
541     }
542     if ($right > 0) {
543       $loc = $loc . 'right';
544     } elsif ($right < 0) {
545       $loc = $loc . 'left';
546     }
547     print ',' . $loc . '=';
548     print toem(abs(num($down))) . 'em and ' .
549       toem(abs(num($right))) . 'em of ' . $v . '.center';
550   }
551   if (exists $opts{'data'}) {
552     print ',phi-data';
553     if ($opts{'data'} ne '') {
554       my $d = $opts{'data'};
555       if (index($d, '|') == -1) {
556         $d = '$\Delta\phi Dotted{text{' .
557           '\textnormal{\texttt{' . fmt($d) . '}}}}$';
558       } else {
559         $d = fmt($d);
560       }
561       $opts{'box'} = $d;
562     }
563   } elsif (exists $opts{'atom'}) {
564     print ',phi-atom';
565     if ($opts{'atom'} ne '') {
566       my $a = $opts{'atom'};
567       if (index($a, '$') == -1) {
568         $a = '$\lambda\phi Dotted{}' . fmt($a) . '$';
569       } else {
570         $a = fmt($a);
571       }
572       $opts{'box'} = $a;
573     }

```

```

574     } else {
575         print ',phi-object';
576     }
577     if (exists $opts{'edgeless'}) {
578         print ',draw=none';
579     }
580     print ',' . $opts{'style'} . ']';
581     print ' (' . $head . ')';
582     print ',';
583     if (exists $opts{'tag'}) {
584         my $t = $opts{'tag'};
585         if (index($t, '$') == -1) {
586             $t = '$' . $t . '$';
587         } else {
588             $t = fmt($t);
589         }
590         print $t;
591     } else {
592         print '$' . vertex($head) . '$';
593     }
594     print '}';
595     if (exists $opts{'box'}) {
596         print ' node[phi-box] at (' ;
597         print $head, '.south east) {';
598         print $opts{'box'}, '}';
599     }
600 }
601 print ";\n";
602 }
603 print '\end{phpicture}%', "\n";
604 print "% --- after processing:\n%";
605 foreach my $c (@cmds) {
606     print '% ', $c, "\n";
607 }
608 print '% --- (' . (0+@cmds) . " lines)\n";
609 print '\endinput';
610 \end{VerbatimOut}
611 \message{eolang: File with Perl script
612   '\eolang@\tmpdir/\jobname-sodg.pl' saved^^J}
613 \else
614   \message{eolang: Perl script already exists at
615     "\eolang@\tmpdir/\jobname-sodg.pl"^^J}
616 \fi
617 \closein 15
618 \fi
619 \makeatother

```

`FancyVerbLine` Then, we reset the counter for `fancyvrb`, so that it starts counting lines from zero when the document starts rendering:

```
620 \setcounter{FancyVerbLine}{0}
```

`tikz` Then, we include `tikz` package and its libraries:

```
621 \RequirePackage{tikz}
622   \usetikzlibrary{arrows}
```

```

623 \usetikzlibrary{shapes}
624 \usetikzlibrary{decorations}
625 \usetikzlibrary{decorations.pathmorphing}
626 \usetikzlibrary{decorations.pathreplacing}
627 \usetikzlibrary{positioning}
628 \usetikzlibrary{calc}
629 \usetikzlibrary{math}
630 \usetikzlibrary{arrows.meta}

```

`phicture` Then, we define internal environment `phicture`:

```

631 \newenvironment{phicture}{%
632   {\noindent\begin{tikzpicture}[
633     ->, >=stealth', node distance=0, line width=.08em,
634     pics/parallel arrow/.style={
635       code={\draw[-latex,phi-rho] (\#\!1) -- (-\#\!1);}}]}%
636   {\end{tikzpicture}}}
637 \tikzstyle{phi-arrow} = [fill=white!80!black, single arrow,
638   minimum height=0.05em, minimum width=0.05em,
639   single arrow head extend=2mm]
640 \tikzstyle{phi-marker} = [inner sep=0pt, minimum height=1.4em,
641   minimum width=1.4em, font={\small\color{white}\ttfamily},
642   fill=gray]
643 \tikzstyle{phi-thing} = [inner sep=0pt, minimum height=2.4em,
644   draw, font={\small}]
645 \tikzstyle{phi-object} = [phi-thing, circle]
646 \tikzstyle{phi-data} = [phi-thing, regular polygon,
647   regular polygon sides=8]
648 \tikzstyle{phi-empty} = [phi-object]
649 \tikzset{%
650   phi-rho/.style={
651     postaction={%
652       decoration={%
653         show path construction,
654         curveto code={%
655           \tikzmath{
656             coordinate \I, \F, \v;
657             \I = (\tikzinputsegmentfirst);
658             \F = (\tikzinputsegmentlast);
659             \v = ($(\I) - (\F)$);
660             real \d, \a, \r, \t;
661             \d = 0.8;
662             \t = atan2(\v y, \v x);
663             if \v x<0 then { \a = 90; } else { \a = -90; };
664             {
665               \draw[arrows=-latex], decorate,
666               decoration={%
667                 snake, amplitude=.4mm,
668                 segment length=2mm,
669                 post length=1mm
670               }];
671               ($(\F)! .5! (\I) + (\t: -\d em) + (\t + \a: 1ex)$)
672               -- + + (\t: 2*\d em);
673             };
674           };
```

```

675     },
676     lineto code={
677       \tikzmath{
678         coordinate \I, \F, \v;
679         \I = (\tikzinputsegmentfirst);
680         \F = (\tikzinputsegmentlast);
681         \v = ($(\I) -(\F$));
682         real \d, \a, \r, \t;
683         \d = 0.8;
684         \t = atan2(\vy, \vx);
685         if \vx<0 then { \a = 90; } else { \a = -90; };
686         {
687           \draw[arrows={-latex}, decorate,
688             decoration={%
689               snake, amplitude=.4mm,
690               segment length=2mm,
691               post length=1mm}]
692             ($(\F)! .5! (\I) +(\t: -\d em) +(\t +\a: 1ex$)
693             -- ++(\t: 2*\d em);
694           };
695         }
696       }
697     },
698     decorate
699   }
700 }
701 }

702 \tikzstyle{phi-pi} = [draw,dotted]
703 \tikzstyle{phi-atom} = [phi-object,double]
704 \tikzstyle{phi-box} = [xshift=-5pt,yshift=3pt,draw,fill=white,
705   rectangle,line width=.04em,minimum width=1.2em,anchor=north west,
706   font=\scriptsize]
707 \tikzstyle{phi-attr} = [midway,sloped,inner sep=0pt,
708   above=2pt,sloped/.append style={transform shape},
709   font=\scriptsize,color=black]

```

\sodgSaveTo Then, we define the \sodgSaveTo command to instruct the sodg environment that the output should not be sent to the document but saved to the file instead:

```

710 \makeatletter
711 \newcommand\sodgSaveTo[1]{\def\eolang@sodgSaveTo{\#1}}
712 \makeatother

```

sodg Then, we create a new environment sodg, as suggested [here](#):

```

713 \makeatletter\newenvironment{sodg}%
714 {\catcode`\|=12 \VerbatimEnvironment%
715 \setcounter{eolang@lineno}{\value{FancyVerbLine}}%
716 \begin{VerbatimOut}%
717   {\eolang@tmpdir/\jobname/sodg.tex}%
718 \end{VerbatimOut}%
719 \def\hash{\eolang@mdfive%
720   {\eolang@tmpdir/\jobname/sodg.tex}-\the\inputlineno}%
721 \catcode`\$=3 %
722 \eolang@ifabsent
723   {\eolang@tmpdir/\jobname/\hash-sodg-post.tex}

```

```

724   {%
725     \iexec[null]{cp "\eolang@tmpdir/\jobname/sodg.tex"
726       "\eolang@tmpdir/\jobname/\hash-sodg.tex"}%
727     \message{\eolang: Start parsing ‘sodg’ at line no. \the\inputlineno^{^J}}
728     \iexec[trace,stdout=\eolang@tmpdir/\jobname/\hash-sodg-post.tex]{
729       perl "\eolang@tmpdir/\jobname-sodg.pl"
730       "\eolang@tmpdir/\jobname/\hash-sodg.tex"
731       \ifdefined\eolang@nocomments | perl -pe 's/^.*/\n$/g'\fi
732       \ifdefined\eolang@sodgSaveTo > \eolang@sodgSaveTo\fi}%
733     }
734   \catcode`\$\active%
735   \setcounter{FancyVerbLine}{\value{eolang@lineno}}%
736   \def\eolang@sodgSaveTo{\relax}%
737 }\makeatother

```

\eoAnon Then, we define a supplementary command to help us anonymize some content.

```

738 \RequirePackage{hyperref}
739 \pdfstringdefDisableCommands{%
740   \def\{{}%
741   \def\){}%
742   \def\alpha{\alpha}%
743   \def\varphi{\phi}%
744 }
745 \makeatletter
746 \NewExpandableDocumentCommand{\eoAnon}{O{ANONYMIZED}m}{%
747   \ifdefined\eolang@anonymous%
748     \textcolor{orange}{#1}%
749   \else%
750     #2%
751   \fi%
752 }\makeatother

```

\eolang Then, we define a simple supplementary command to help you print EO, the name of our language.

```

753 \newcommand{\eolang}{%
754   \eoAnon[XYZ]{\sffamily EO}}%

```

\phic Then, we define a simple supplementary command to help you print φ -calculus, the name of our formal apparatus.

```

755 \newcommand{\phic}{%
756   \eoAnon[(\alpha)-cal-cu-lus]{(\varphi)-cal-cu-lus}}%

```

\xmir Then, we define a simple supplementary command to help you print XMIR, the name of our XML-based format of program representation.

```

757 \newcommand{\xmir}{%
758   \eoAnon[XML^(+)]{XMIR}}%

```

\phiConst Then, we define a command to render an arrow for a constant attribute, as suggested [here](#):

```

759 \newcommand{\phiConst}{%
760   \mathrel{\hspace{.15em}}\mapstochar\mathrel{\hspace{-.15em}}\mapsto}

```

\phiWave Then, we define a command to render an arrow for a multi-layer attribute, as suggested [here](#):

```
762 \newcommand\phiWave{%
763   \mapstochar\mathrel{\mskip0.45mu}\leadsto}
```

\phiSlot Then, we define a command to render an arrow for a slot in a basket:

```
764 \newcommand\phiSlot[1]{%
765   \xrightarrow{\text{\sffamily\scshape #1}}}
```

\phi0set Then, we define two commands to position a text over and under an arrow, as suggested [here](#):

```
766 \makeatletter
767 \newcommand{\phi0set}[2]{%
768   \mathrel{\mathop{\#2}\limits^{\vbox to 0ex{\kern-2ex@}}\hbox{$\scriptscriptstyle\#1$\vss}}}
769 \newcommand{\phiUset}[2]{%
770   \mathrel{\mathop{\#2}\limits_{\vbox to 0ex{\kern-6.3ex@}}\hbox{$\scriptscriptstyle\#1$\vss}}}
771 \makeatother
```

\phiMany Then, we define a command for an arrow with iterating indecies:

```
776 \newcommand\phiMany[3]{%
777   \phi0set{\#3}{\phiUset{\#2}{\#1}}}
```

\phiEOL Then, we define a command for line breaks in formulas:

```
778 \newcommand\phiEOL{\\"[-4pt]}
```

\phiDotted Then, we define a command to render an arrow for a special attribute, as suggested [here](#):

```
779 \RequirePackage{trimclip}
780 \RequirePackage{amsfonts}
781 \makeatletter
782 \newcommand{\phiDotted}{%
783   \mapstochar\mathrel{\mathpalette\phiDotted@\relax}}
784 \newcommand{\phiDotted@}[2]{%
785   \begingroup%
786   \settowidth{\dimen\z@}{$\m@th\#1\rightarrow$}%
787   \settoheight{\dimen\tw@}{$\m@th\#1\rightarrow$}%
788   \sbox\z@{%
789     \makebox[\dimen\z@][s]{%
790       \clipbox{0 0 {0.4\width} 0}%
791       {\resizebox{\dimen\z@}{\height}{$\m@th\#1\rightarrow$}}%
792       {$\m@th\#1\rightarrow$}%
793     \hss%
794     \clipbox[{0.69\width} {-0.1\height} 0
795     {-\height}]{\m@th\#1\rightarrow}%
796   }%
797 }%
798 \ht\z@=\dimen\tw@ \dp\z@=\z@%
799 \box\z@%
800 \endgroup%
801 }
802 \makeatother
```

References

- Bugayenko, Yegor (2021). *EOLANG and φ -calculus*. arXiv: [2111.13384 \[cs.PL\]](https://arxiv.org/abs/2111.13384).
- Kudasov, Nikolai et al. (2022). *φ -calculus: a purely object-oriented calculus of decorated objects*. arXiv: [2204.07454 \[cs.PL\]](https://arxiv.org/abs/2204.07454).

Change History

0.0.1	General: First draft.	10	0.12.1	- sodg.pl : The bug is fixed related to the formatting of indexes of vertices.	17
0.0.2	sodg : The environment phigure renamed to sodg for the sake of better semantic. The graph in the picture is solely a SODG graph, that's why the name sodg is better.	24	0.13.0	- phi.pl : Parsing of QQ into $\dot{\Phi}$ implemented.	11
	- phi.pl : New symbol added for basket slots	11	0.14.0	- sodg.pl : The edgeless tag of a vertex removes the border of it.	17
	Parsing of the symbols “ \otimes ,” “ \wedge ,” and “ $\&$ ” enabled (φ , ρ , and σ)	11	0.15.0	- sodg.pl : The style tag of vertices and edges.	17
	The symbols “[” and ”]” replaced with “[[” and ”]]” for abstract object brackets, because they conflicted with normal square brackets	11	0.16.0	phiuation : The processing of phiuation data is done only if it's the first time processing, otherwise cache is used, thus making processing faster.	16
	\phiq : Parsing of additional symbols enabled.	16		sodg : The processing of sodg data is done only if it's the first time processing, otherwise cache is used, thus making processing faster.	24
	- sodg.pl : The Perl file now has a fixed name, which doesn't depend on the name of the TeX job. This file may be shared among jobs, no need to make it uniquely named.	17	0.17.0	\eolang@ifabsent : A new supplementary eolang@ifabsent command added	15
0.1.0	General: Parsing of package options introduced.	11	0.18.0	\eolang@ifabsent : The noshell package option added in order to enable complete prohibition of shell interactions.	15
	\eolang : New command \eolang added to print the name of the language in both normal and the anonymous mode of acmart	25	0.2.0	- phi.pl : Numbers automatically render as $\texttt{\text{tex}}\texttt{t}$. No need to use vertical bars around them anymore.	11
	\eolang@mdfive : New supplementary command added to calculate MD5 sum of a file.	11		- sodg.pl : The content of the atom and the data boxes is parsed automatically as formulas and numbers, respectively.	17
	- phi.pl : A new Perl script “ eolang-phi.pl ” added for parsing of phi expressions.	11		\xmir : New command \xmir prints XMIR in both normal and the anonymous mode of acmart	25
	\phic : New command \phic prints the name of φ -calculus in both normal and the anonymous mode of acmart	25	0.3.0	\eolang@lineno : New counter for protecting lineno.	11
	\phiConst : New command \phiConst added to denote a link to a constant attribute.	25		- phi.pl : New arrow added, that looks like \leadsto	11
	\phiDotted : New command \phiDotted added to denote a link to a special attribute.	26		\phiWave : New command \phiWave added to denote a link to a	
	- sodg.pl : There are two Perl scripts now: one for phiuation , another one for sodg	17			

	multi-layer attribute.	26		dollar sign instead of the <code>\phiiq</code> command.	17
0.4.0	- <code>sodg.pl</code> : Labels on the edges are automatically printed as math formulas. Also, boxes are prefixed with the <code>\Delta</code> and the <code>\lambda</code> commands.	17	- <code>phi.pl</code> : New syntax sugar for Φ , just using capital "Q" is enough.	11	
	Relative positioning of vertices fixed.	17	Object names are automatically converted to <code>\texttt{t}</code> , provided their names include two or more symbols.	11	
0.5.0	- <code>phi.pl</code> : Automated formatting of <code>TRUE</code> and <code>FALSE</code> added.	11	Text in quotes is automatically converted to <code>\texttt{t}</code>	11	
	<code>\phiMany</code> : New command <code>\phiMany</code> enables iterating over an arrow.	26	General: The anonymous package option added.	11	
	<code>\phiSlot</code> : New command <code>\phiSlot</code> added to denote a link to a slot in a basket.	26	- <code>phi.pl</code> : Inside <code>\phi</code> any text inside the <code>\text</code> macro is not processed.	11	
	- <code>sodg.pl</code> : It is possible to use TikZ commands inside the <code>sodg</code> environment.	17	<code>\phi0set</code> : New commands <code>\phi0set</code> and <code>\phiUset</code> help position text over and under an arrow.	26	
	New syntax introduced that allows to make clones of vertices and all their dependants.	17	<code>\phiSaveTo</code> : The output of the <code>\phi</code> environment can be redirected to a file.	15	
	Now edges may have the <code>break</code> attribute, to make them shorter.	17	- <code>sodg.pl</code> : The <code>tag</code> attribute is introduced for changing labels inside a vertex circle.	17	
0.6.0	General: Package option <code>nocomments</code> added in order to enable comments suppression in temporary <code>.tex</code> files (may be pretty important for <code>.dtx</code> documents).	11	<code>\sodgSaveTo</code> : The output of the <code>sodg</code> environment can be redirected to a file.	24	
	- <code>sodg.pl</code> : The <code>rrho</code> attribute is retired, now <code>rho</code> works just fine in all situations.	17	0.9.0	<code>\eoAnon</code> : New command <code>\eoAnon</code> added.	25
0.7.0	<code>nodollar</code> : Now it is possible to use		- <code>phi.pl</code> : Proper handling of the <code>matrix</code> environment.	11	
			<code>\phiEOL</code> : New command <code>\phiEOL</code> added, instead of <code>\[-4pt]</code>	26	

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