## The **sphack** package\*

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Standard  $LAT_EX$  uses the macros \@bsphack, \@esphack, and \@Esphack, for inserts into the text that should be invisible. So, for instance a space before and after a \label command should not result in two spaces in the output.

 $ET_EX$  deals with this as follows

- in maths mode do nothing,
- in horizontal mode restore the space factor,
- if the last thing on the list was a space add \ignorespaces (and (\global)\ignoretrue at the end of an environment),
- in vertical mode do nothing.

Doing nothing in maths mode is (nearly) harmless because maths mode does its own spacing (and anyway hidden commands will usually appear only at the start or end of maths).

Doing nothing in vertical mode is not harmless. Many invisible commands such as  $\index$  may insert delayed write commands into  $T_EX$ 's output (so that page numbers are correctly calculated). These commands can cause vertical space to accumulate, and may cause a page break;  $\index$  is a particular problem in IATEX2.09 since it inserts a delayed write if an index is actually being built ( $\makeindex$  in preamble) but does nothing otherwise. That can change the page breaks in a document.

It is not possible to solve this problem completely in  $\text{LAT}_{EX}$  because  $T_{EX}$  does not remove things from the main vertical list once they have been contributed. So  $\text{LAT}_{EX} 2_{\varepsilon}$ makes \index insert something into the vertical list whether the index is being written or not. That has the virtue of consistancy, but is far from ideal. For instance, an \index immediately after an \item can cause the page to break between the item label and content.

<sup>\*</sup>This manual corresponds to  ${\tt sphack.sty}$  v1.0, dated 22 May 1998.

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The code in the **sphack** package remedies this fault and other common anomalies so that commands are nearly always invisible in vertical mode as well. It works as follows:

- Rename LATEX's dimension \@savsk to \@savdim set a new skip \@savsk (because we need a true skip and a dimension in vertical mode)
- \@bsphack (at start of invisible command)
  - in hmode (non-math)
    - 1. store spacefactor in \@savsf
    - 2. store lastskip in \@savsk (used to test whether space already present)
  - in vmode
    - 1. store lastpenalty in \@savsf
    - 2. store lastskip in \@savsk (used for movement)
    - 3. store previous depth in \@savdim
    - 4. skip back \lastskip
- \@esphack (at end of invisible command)
  - in hmode (non-math)
    - 1. set spacefactor =  $\ensuremath{\texttt{Savsf}}$
    - 2. if  $\starsk > \z0 \starsk$
  - in vmode
    - if in a label, or just after section heading, or if \@nobreak insert infinite penalty, (to prevent a page break) else insert penalty \@savsf endif
    - 2. set previous depth =  $\$
    - 3. skip \@savsk

Just as in standard  $\square T_E X$ ,  $\ensuremath{\texttt{QEsphack}}$  is  $\ensuremath{\texttt{Qesphack}} + (\ensuremath{\texttt{Sphack}})\ensuremath{\texttt{Qesphack}}$ .

It is not necessary to change any of the label or index macros to fit with this code.